

Introduction to Mobile Security Testing

Approaches and Examples using OWASP MSTG

OWASP German Day 20.11.2018

Carlos Holguera

\$ whoami

Carlos Holguera [ol'yera]

- Security Engineer working at ESCRYPT GmbH since 2012
- Area of expertise:
 - Mobile & Automotive Security Testing
 - Security Testing Automation

@grepharder

Index

- 1 Why?
- 2 From the Standard to the Guide
- 3 Vulnerability Analysis
- 4 Information Gathering
- 6 Penetration Testing
- 7 Final Demos

1 Why?

Why?

Online videos,
articles,
trainings??

- Trustworthy sources?
- Right Methodology?
- Latest Techniques?



- ✓ MASVS is the WHAT
- ✓ MSTG is the HOW

2 From the Standard to the Guide

From the Standard to the Guide



From the Standard to the Guide

OWASP Mobile Application Security Verification Standard

This is the official Github Repository of the OWASP Mobile Application Security Verification Standard (MASVS). The MASVS establishes baseline security requirements for mobile apps that are useful in many scenarios, including:

- In the SDLC - to establish security requirements to be followed by solution architects and developers;
- In mobile app penetration tests - to ensure completeness and consistency in mobile app penetration tests;
- In procurement - as a measuring stick for mobile app security, e.g. in form of questionnaire for vendors;
- Et cetera.

The MASVS is a sister project of the [OWASP Mobile Security Testing Guide](#).



Getting the MASVS

PDF downloads are available on the [Releases page](#). The current release is [MASVS version 1.1](#). The MASVS is also available in different languages:

- [Spanish](#)
- [Russian](#)

[Open on GitHub](#)

[Read it on GitBook](#)

Also as Word, ePub,
JSON, CSV, XML, ...
see the README

From the Standard to the Guide

OWASP Mobile Application Security Verification Standard

OS agnostic

Foreword

Frontispiece

Using the MASVS

Assessment and Certification

V1: Architecture, Design and Threat Modeling Requirements

V2: Data Storage and Privacy Requirements

V3: Cryptography Requirements

V4: Authentication and Session Management Requirements

V5: Network Communication Requirements

V6: Platform Interaction Requirements

V7: Code Quality and Build Setting Requirements

V8: Resilience Requirements

Security Verification Requirements

#	Description	L1	L2
5.1	Data is encrypted on the network using TLS. The secure channel is used consistently throughout the app.	✓	✓
5.2	The TLS settings are in line with current best practices, or as close as possible if the mobile operating system does not support the recommended standards.	✓	✓
5.3	The app verifies the X.509 certificate of the remote endpoint when the secure channel is established. Only certificates signed by a trusted CA are accepted.	✓	✓
5.4	The app either uses its own certificate store, or pins the endpoint certificate or public key, and subsequently does not establish connections with endpoints that offer a different certificate or key, even if signed by a trusted CA.		✓
5.5	The app doesn't rely on a single insecure communication channel (email or SMS) for critical operations, such as enrollments and account recovery.		✓
5.6	The app only depends on up-to-date connectivity and security libraries.		✓

How? MSTG

From the Standard to the Guide

OWASP Mobile Application Security Verification Standard

	A	B	C	D	E	F	G
1		Mobile Application Security Requirements - Android					
2							
3		ID	Detailed Verification Requirement	Level 1	Level 2	Status	Testing Procedure
4		V1	Architecture, design and threat modelling				
5		1.1	Verify all application components are identified and are known to be needed.	✓	✓	Pass	-
6		1.2	Verify that security controls are never enforced only on the client side, but on the respective remote endpoints.	✓	✓		-
7		1.3	Verify that a high-level architecture for the mobile app and all connected remote services has been defined and security has been addressed in that architecture.	✓	✓		-
8		1.4	Verify that data considered sensitive in the context of the mobile app is clearly identified.	✓	✓		-
9		1.5	Verify all app components are defined in terms of the business functions and/or security functions they provide.		✓	N/A	-
10		1.6	Verify that a threat model for the mobile app and the associated remote services, which identifies potential threats and countermeasures, has been produced.		✓	N/A	-
11		1.7	Verify that all security controls have a centralized implementation.		✓	N/A	-
12		1.8	Verify that there is an explicit policy for how cryptographic keys (if any) are managed, and the lifecycle of cryptographic keys is enforced. Ideally, follow a key management standard such as NIST SP 800-57.		✓	N/A	-
13		1.9	Verify that a mechanism for enforcing updates of the mobile app exists.		✓	N/A	-
14		1.10	Verify that security is addressed within all parts of the software development lifecycle.		✓	N/A	-
15		V2	Data Storage and Privacy				
16		2.1	Verify that system credential storage facilities are used appropriately to store sensitive data, such as user credentials or cryptographic keys.	✓	✓		Testing For Sensitive Data in Local Data Storage
17		2.2	Verify that no sensitive data is written to application logs.	✓	✓		Testing For Sensitive Data in Logs
18		2.3	Verify that no sensitive data is shared with third parties unless it is a necessary part of the architecture.	✓	✓		Testing Whether Sensitive Data Is Sent To Third Parties
19		2.4	Verify that the keyboard cache is disabled on text inputs that process sensitive data.	✓	✓		Testing Whether the Keyboard Cache Is Disabled for Sensitive Data
20		2.5	Verify that the clipboard is deactivated on text fields that may contain sensitive data.	✓	✓		Testing for Sensitive Data in the Clipboard
21		2.6	Verify that no sensitive data is exposed via IPC mechanisms.	✓	✓		Testing Whether Sensitive Data Is Exposed via IPC Mechanisms
22		2.7	Verify that no sensitive data, such as passwords or pins, is exposed through the user interface.	✓	✓		Testing for Sensitive Data Disclosure Through the User Interface
23		2.8	Verify that no sensitive data is included in backups generated by the mobile operating system.		✓	N/A	Testing for Sensitive Data in Backups
24		2.9	Verify that the app removes sensitive data from views when backgrounded.		✓	N/A	Testing for Sensitive Information in Auto-Generated Screenshots
25		2.10	Verify that the app does not hold sensitive data in memory longer than necessary, and memory is cleared explicitly after use.		✓	N/A	Testing for Sensitive Data in Memory
26		2.11	Verify that the app enforces a minimum device-access-security policy, such as requiring the user to set a device passcode.		✓	N/A	Testing the Device-Access-Security Policy

Get from GitHub

fork & customize
dep. on target

From the Standard to the Guide

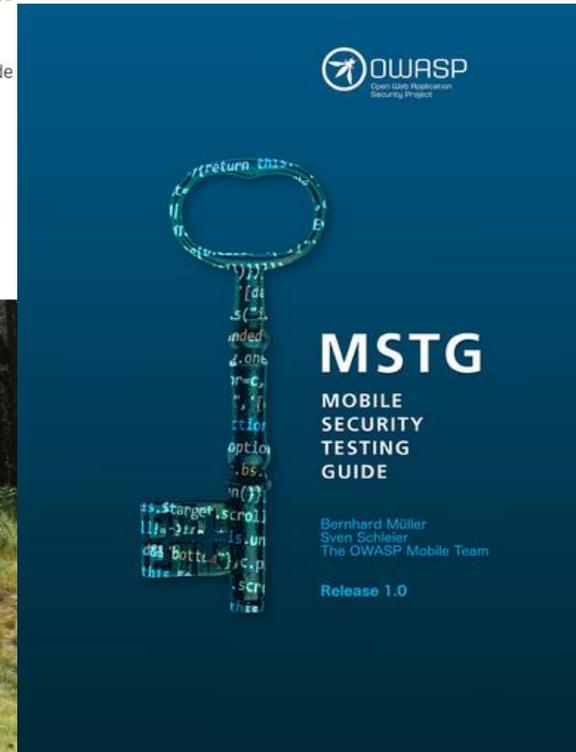
OWASP Mobile Security Testing Guide

Thanks Berndt
& Sven for starting this!

We do have a message to our readers however! The first rule of the OWASP Mobile Security Testing Guide is: Don't just follow the OWASP Mobile Security Testing Guide. True excellence at mobile application security requires a deep understanding of mobile operating systems, coding, network security, cryptography, and a whole lot of other things, many of which we can only touch on briefly in this book. Don't stop at security testing. Write your own apps, compile your own kernels, dissect mobile malware, learn how things tick. And as you keep learning new things, consider contributing to the MSTG yourself! Or, as they say: "Do a pull request".



Summit Team



- Introduction
- Changelog
- Frontispiece
- OVERVIEW
- Introduction to the Mobile Security Testing Guide
- Mobile App Taxonomy
- Mobile App Security Testing
- GENERAL MOBILE APP TESTING GUIDE
- Mobile App Authentication Architectures
- Testing Network Communication
- Cryptography in Mobile Apps
- Testing Code Quality
- Tampering and Reverse Engineering
- Testing User Education
- ANDROID TESTING GUIDE
- Platform Overview
- Setting up a Testing Environment for

Open on GitHub

Read it on GitBook

Also as Word, leanpub, PFD, ... see the README

From the Standard to the Guide

OWASP Mobile Security Testing Guide

GitHub Search or clone & grep

lore Marketplace Pricing **keychain** / Sign in or Sign up

22 code results in [OWASP/owasp-mstg](#) or view all results on GitHub Sort: Best match ▾

[Document/0x06b-Basic-Security-Testing.md](#) Markdown

Showing the top two matches Last indexed 20 days ago

```
357 $ scp -P 2222 root@localhost:/tmp/data.tgz .
358 ...
359
360 #### Dumping KeyChain Data
361
362 [Keychain-dumper](https://github.com/ptoomey3/Keychain-Dumper/) lets you dump a jailbroken
device's KeyChain contents. The easiest way to get the tool is to download the binary from its
GitHub repo:
```

[Document/0x06e-Testing-Cryptography.md](#) Markdown

Showing the top two matches Last indexed 20 days ago

```
20 Next, for asymmetric operations, Apple provides [SecKey](https://opensource.apple.com/source/Secur
57740.51.3/keychain/SecKey.h.auto.html "SecKey"). Apple provides a nice guide in its [Developer Doc
(https://developer.apple.com/documentation/security/certificate_key_and_trust_services/keys/using_k
"Using keys for encryption") on how to use this.
...
160 *Source: https://stackoverflow.com/questions/8569555/pbkdf2-using-commoncrypto-on-ios, tested in
the `Arcane` Library*
161
162 When you need to store the key, it is recommended to use the Keychain as long as the protection cl
`kSecAttrAccessibleAlways` Storing keys in any other location, such as the `NSUserDefaults` Propri
```

MASVS Refs. on each chapter

Android Network APIs

References

OWASP Mobile Top 10 2016

- M3 - Insecure Communication - https://www.owasp.org/index.php/Main_Page

OWASP MASVS

- V5.3: "The app verifies the X.509 certificate is established. Only certificates signed by a trusted CA are accepted."
- V5.4: "The app either uses its own certificate or a certificate from a trusted CA. The app subsequently does not establish connections with servers that do not use certificates, even if signed by a trusted CA."
- V5.6: "The app only depends on up-to-date connectivity and security libraries."

3 Vulnerability Analysis

Vulnerability Analysis

Static Analysis (SAST)

Manual Code Review

- `grep` & line-by-line examination
- **expert** code reviewer proficient in both language and frameworks

Automatic Code Analysis

- Speed up the review
- Predefined set of rules or industry best practices
- False positives! A **security professional** must always review the results.
- False negatives! Even worse ...

Dynamic Analysis (DAST)

Testing and evaluation of apps

- Real-time execution
- Manual
- Automatic

Examples of checks

- disclosure of data in transit
- authentication and authorization issues
- server configuration errors.

Recommendation: SAST + DAST + security professional

Vulnerability Analysis

Based on MASVS

Static Analysis

Check the app's source code for logging mechanisms by searching for the following keywords:

- Functions and classes, such as:
 - `android.util.Log`
 - `Log.d` | `Log.e` | `Log.i` | `Log.v` | `Log.w` |
 - `Logger`
- Keywords and system output:
 - `System.out.print` | `System.err.print`
 - `logfile`
 - `logging`
 - `logs`

While preparing the production release, you can use tools to delete logging-related code. To determine whether all the logging-related code has been removed, check the ProGuard configuration file

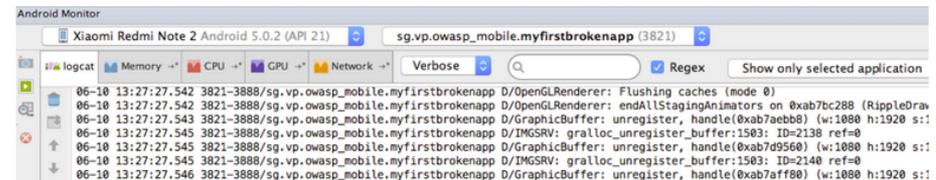
```
-assumenosideeffects class android.util.Log
```

Dynamic Analysis

Use all the mobile app functions at least once, then identify the application's data directory and look for log files (`/data/data/<package-name>`). Check the application logs to determine whether log data has been generated; some mobile applications create and store their own logs in the data directory.

Many application developers still use `System.out.println` or `printStackTrace` instead of a proper logging class. Therefore, your testing strategy must include all output generated while the application is starting, running and closing. To determine what data is directly printed by `System.out.println` or `printStackTrace`, you can use `Logcat`. There are two ways to execute Logcat:

- Logcat is part of *Dalvik Debug Monitor Server* (DDMS) and Android Studio. If the app is running in debug mode, the log output will be shown in the Android Monitor on the Logcat tab. You can filter the app's log output by defining patterns in Logcat.



* OWASP, Mobile Security Testing Guide, 2018 ([0x05d-Testing-Data-Storage.html](#))

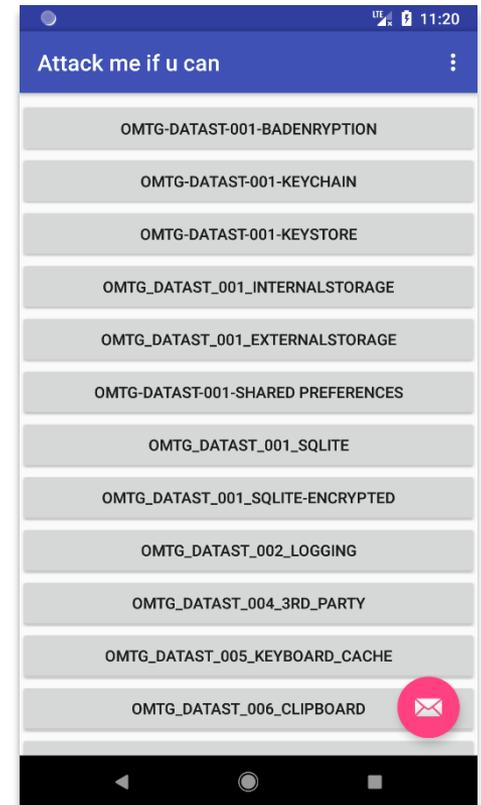
What to verify & how.
Incl. References to
MASVS Requirements

Vulnerability Analysis

Demo App

The MSTG Hacking Playground App

[Open on GitHub](#)



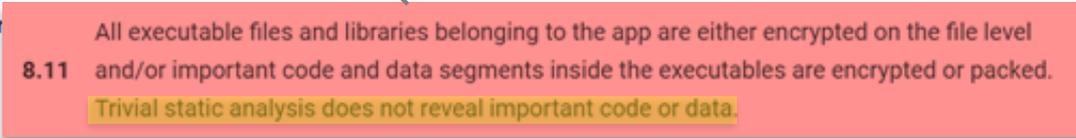
Vulnerability Analysis

Manual Code Review

Example: Android **original** source code

```
33 // Using Java-AES-Crypto, https://github.com/tozny/java-aes-crypto
34 public void decryptString() {
35     // BTW: Really bad idea, as this is the raw private key. Should be stored in the keystore
36     String rawKeys = "4zInk+d4j1Q3m1B1ELctxg==:4aZtzwpbniebvM7yC4/GIa2ZmJpSzqrAFtVk91Rm+Q4=";
37     AesCbcWithIntegrity.SecretKeys privateKey = null;
38     try {
39         privateKey = AesCbcWithIntegrity.keys(r
40     } catch (InvalidKeyException e) {
41         e.printStackTrace();
42     }
43
44     String cipherTextString = "6WpfZkgKMJsPhHNhWoSpVg==:6/TgUCXrAuAa21UMPWhx8hHOWjWEHFp3VIsz3Ws37ZU=:C0mWyNQjc f6n7eBSFz
45
46     AesCbcWithIntegrity.CipherTextIvMac cipherTextIvMac = new AesCbcWithIntegrity.CipherTextIvMac(cipherTextString);
47     try {
48         plainText = AesCbcWithIntegrity.decryptString(cipherTextIvMac, privateKey);
49     } catch (UnsupportedEncodingException e) {
50         e.printStackTrace();
```

All executable files and libraries belonging to the app are either encrypted on the file level and/or important code and data segments inside the executables are encrypted or packed. Trivial static analysis does not reveal important code or data.



Vulnerability Analysis

Manual Code Review

Example: Android **decompiled** source code

```
31  */
32  public void decryptString() {
33      String string2 = "4zInk+d4jlQ3m1B1ELctxg==:4aZtzwpbniebVM7yC4/GIa2ZmJpSzqrAFtVk91Rm+Q4=";
34      AesCbcWithIntegrity$SecretKeys aesCbcWithIntegrity$SecretKeys = null;
35      try {
36          aesCbcWithIntegrity$SecretKeys = AesCbcWithIntegrity.keys(string2);
37      }
38      catch (InvalidKeyException invalidKeyException) {
39          invalidKeyException.printStackTrace();
40      }
41      String string3 = "6WpfZkgKMJsPhHNhWoSpVg==:6/TgUCXrAuAa2lUMPWhx8hHOWjWEHFp3VIsz3Ws37ZU=:C0mWyNQjcf";
42      AesCbcWithIntegrity$CipherTextIvMac aesCbcWithIntegrity$CipherTextIvMac = new AesCbcWithIntegrity$CipherTextIvMac(string3);
43      try {
44          String string4;
45          this.plainText = string4 = AesCbcWithIntegrity.decryptString(aesCbcWithIntegrity$CipherTextIvMac);
46          return;
47      }
}
```

If the goal of obfuscation is to protect sensitive computations, an obfuscation scheme is used that is both appropriate for the particular task and robust against manual and automated de-obfuscation methods, considering currently published research. The effectiveness of the obfuscation scheme must be verified through manual testing. Note that hardware-based isolation features are preferred over obfuscation whenever possible.

8.12

Vulnerability Analysis

Manual Code Review

Example: iOS original source code

```
35 - (void)storeCredentialsInKeychain {
36     NSMutableDictionary *storeCredentials = [NSMutableDictionary dictionary];
37
38     // Prepare keychain dict for storing credentials.
39     [storeCredentials setObject:(id)CFBridgingRelease(kSecClassGenericPassword) forKey:(id)CFBridgingRelease(kSecClass)];
40
41     // Store password encoded.
42     [storeCredentials setObject:[self.password.text dataUsingEncoding:NSUTF8StringEncoding] forKey:(id)CFBridgingRelease(kSecValueD
43     [storeCredentials setObject:self.username.text forKey:(id)CFBridgingRelease(kSecAttrAccount)];
44
45     // Access keychain data for this app, only when unlocked. Imp to have this while
46     // adding as well as updating keychain item. This is the default, but best practice
47     // to specify if apple changes its API.
48     [storeCredentials setObject:(id)CFBridgingRelease(kSecAttrAccessibleWhenUnlocked) forKey:(id)CFBridgingRelease(kSecAttrAccessib
49
50     // Query Keychain to see if credentials exist.
51     OSStatus results = SecItemCopyMatching((CFDictionaryRef) CFBridgingRetain(storeCredentials), nil);
52
53     // If username exists in keychain...
54     if (results == errSecSuccess) {
55         // NSDictionary *dataFromKeyChain = NULL;
56         CFDataRef dataFromKeyChain;
57
58         // There will always be one matching entry, thus limit resultset size to 1.
59         [storeCredentials setObject:(id)CFBridgingRelease(kSecMatchLimitOne) forKey:(id)CFBridgingRelease(kSecMatchLimit)];

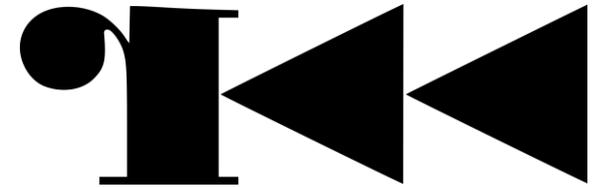
```

* OWASP iGoat A Learning Tool for iOS App Pentesting and Security, 2018 ([iGoat](#))

Vulnerability Analysis

Manual Code Review

Example: iOS disassembled "source code"



(fcn) method.KeychainExerciseViewController.storeCredentialsInKeychain 1202

method.KeychainExerciseViewController.storeCredentialsInKeychain (int arg1, int arg2, int arg3, int arg4);

```
; var int local_0h @ sp+0x0
; var int local_4h @ sp+0x4
; var int local_10h @ sp+0x10
; var int local_14h @ sp+0x14
; var int local_18h @ sp+0x18
; var int local_1ch @ sp+0x1c
; var int local_20h @ sp+0x20
; var int local_24h @ sp+0x24
; var int local_28h @ sp+0x28
; var int local_2ch @ sp+0x2c
; var int local_30h @ sp+0x30
; var int local_34h @ sp+0x34
; var int local_38h @ sp+0x38
; var int local_3ch @ sp+0x3c
; arg int arg1 @ r0
; arg int arg2 @ r1
; arg int arg3 @ r2
; arg int arg4 @ r3
```

```
0x0000ca72 f0b5 push {r4, r5, r6, r7, lr}
0x0000ca74 03af add r7, sp, #0xc
0x0000ca76 2de9000d push.w {r8, sl, fp}
0x0000ca7a 91b0 sub sp, #0x44
0x0000ca7c 0e90 str r0, [sp + local_38h]
0x0000ca7e 8046 mov r8, r0
0x0000ca80 46f6ac20 movw r0, #0x6aac
0x0000ca84 c0f22800 movt r0, #0x28
0x0000ca88 4af2d632 movw r2, #0xa3d6
0x0000ca8c c0f22802 movt r2, #0x28
0x0000ca90 7844 add r0, pc
0x0000ca92 7a44 add r2, pc
0x0000ca94 0168 ldr r1, [r0]
0x0000ca96 1068 ldr r0, [r2]
0x0000ca98 0a91 str r1, [sp + local_28h]
0x0000ca9a e8f164ec blx sym.imp.objc_msgSend, [1]
0x0000ca9c 2f46 mov r7, r7
```

[0x0000ca72]> VV @ method.KeychainExerciseViewController.storeCredentialsInKeychain (nodes 12 edges 14 zoom

```
; arg1
ldr r5, [r0]
mov r0, r6
mov r3, r5
blx sym.imp.objc_msgSend;[ga]
mov r0, r5
blx sym.imp.objc_release;[gc]
mov r0, fp
blx sym.imp.objc_release;[gc]
mov r0, r6
blx sym.imp.objc_retain;[gd]
movs r1, 0
mov r6, r0
blx sym.imp.SecItemCopyMatching;[ge]
movw r1, #0x9d2c
movt r1, #0xffff
cmp r0, r1
beq #0xccf4;[gf]
```

```
0xcc2a [gi]
cmp r0, 0
bne #0xcd0e;[gh]
```

```
0xccf4 [gf]
mov r0, r6
blx sym.imp.objc_retain;[gd]
mov r0, r6
movs r1, 0
blx sym.imp.SecItemAdd;[gn]
movw r4, #0x62d6
; '%'
movt r4, #0x25
add r4, pc
b #0xcd18;[go]
```

```
0xcd0e [gh]
```

Vulnerability Analysis

Automatic Code Analysis

Example: Static Analyzer

```
+ ● SSL Connection Checking
URLs that are NOT under SSL (Total:1):
http://xmlpull.org/v1/doc/features.html#process-namespaces
=> Lcom/mwr/example/sieve/DBParser;->getPIN(Ljava/io/InputStream;)Ljava/lang/String;
=> Lcom/mwr/example/sieve/DBParser;->getKey(Ljava/io/InputStream;)Ljava/lang/String;
=> Lcom/mwr/example/sieve/DBParser;->readFile(Ljava/io/InputStream;)Ljava/util/List;

+ ● SSL Certificate Verification Checking
This app DOES NOT check the validation of SSL Certificate. It allows self-signed, expired or mismatch CN certificates for SSL
connection.

This is a critical vulnerability and allows attackers to do MITM attacks without your knowledge.
If you are transmitting users' username or password, these sensitive information may be leaking.
Reference:
(1)OWASP Mobile Top 10 doc: https://www.owasp.org/index.php/Mobile_Top_10_2014-M3
(2)Android Security book: http://goo.gl/BFb65r
(3)https://www.securecoding.cert.org/confluence/pages/viewpage.action?pageId=134807561
This vulnerability is much more severe than Apple's "goto fail" vulnerability: http://goo.gl/eFloww
Please do not try to create a "X509Certificate" and override "checkClientTrusted", "checkServerTrusted", and "getAcceptedIssuers"
functions with blank implementation.

We strongly suggest you use the existing API instead of creating your own X509Certificate class.
Please modify or remove these vulnerable code:
[Confirm Vulnerable]
```

must be always evaluated
by a professional

4 Information Gathering

Information Gathering

Information Gathering

Identifies

- General Information
- Sensitive Information

... on the target that is publically available. E.g. about the OS and its APIs

Evaluates the risk by understanding

- Existing Vulnerabilities
- Existing Exploits

... especially from third party software.

Information Gathering

Android Platform Overview

This section introduces the Android platform from the architecture point of view. The following four key areas are discussed:

1. Android security architecture
2. Android application structure
3. Inter-process Communication (IPC)
4. Android application publishing

Visit the official [Android developer documentation website](#) for more details about the Android platform.

Android Security Architecture

Android is a Linux-based open source platform developed by Google as a mobile operating system (OS). Today the platform is the foundation for a wide variety of modern technology, such as mobile phones, tablets, wearable tech, TVs, and other "smart" devices. Typical Android builds ship with a range of pre-installed ("stock") apps and support installation of third-party apps through the Google Play store and other marketplaces.

Android's software stack is composed of several different layers. Each layer defines interfaces and offers specific services.



Android Framework

ALARM • BROWSER • CALCULATOR • CALENDAR •
CAMERA • CLOCK • CONTACTS • DIALER • EMAIL •

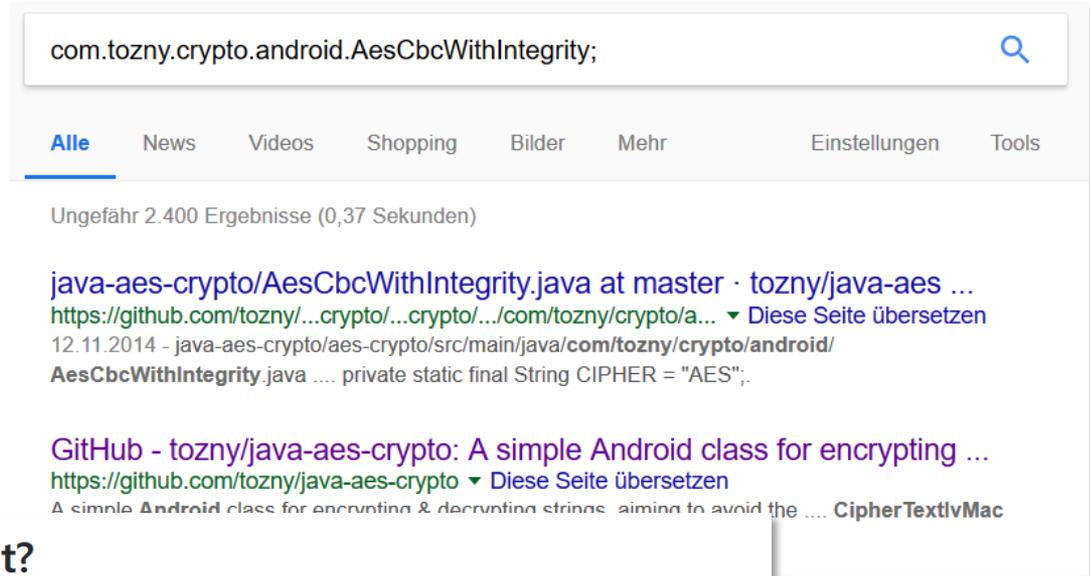
Information Gathering

Example: Open [OMTG DATAST 011 Memory.java](#) and observe the *decryptString* implementation.

```
33 // Using Java-AES-Crypto, https://github.com/tozny/java-aes-crypto
34 public void decryptString() {
35     // BTW: Really bad idea, as this is the raw private key. Should be stored in the keystore
36     String rawKeys = "4zInk+d4j1Q3m1B1ELctxg==:4aZtzwpniebvM7yC4/GIa2ZmJpSzqrAFtVk91Rm+Q4=";
37     AesCbcWithIntegrity.SecretKeys privateKey = null;
38     try {
39         privateKey = AesCbcWithIntegrity.keys(rawKeys);
40     } catch (InvalidKeyException e) {
41         e.printStackTrace();
42     }
43
44     String cipherTextString = "6WpfZkgKMJsPhHNhWoSpVg==:6/TgUCXrAuAa21UMPWhx8hHOWjWEHFp3VIsz3Ws37ZU=:C0mWyNQjcf6n7eBSFzmkXqxdu55CjU0Ic5qFw0";
45
46     AesCbcWithIntegrity.CipherTextIvMac cipherTextIvMac = new AesCbcWithIntegrity.CipherTextIvMac(cipherTextString);
47     try {
48         plainText = AesCbcWithIntegrity.decryptString(cipherTextIvMac, privateKey);
49     } catch (UnsupportedEncodingException e) {
50         e.printStackTrace();
```

Information Gathering

Let me google
that for you...



How to include in project?

Copy and paste

It's a single very simple java class, [AesCbcWithIntegrity.java](#) that works across most or all versions of Android. The class should be easy to paste into an existing codebase.

Information Gathering

(US) <https://github.com/tozny/java-aes-crypto/blob/master/aes-crypto/src/main/java/com/tozny/crypto/android>   com.tozny.crypto.android.AesCbcWi →

```
66 public class AesCbcWithIntegrity {
67     // If the PRNG fix would not succeed for some reason, we normally will throw an exception.
68     // If ALLOW_BROKEN_PRNG is true, however, we will simply log instead.
69     private static final boolean ALLOW_BROKEN_PRNG = false;
70
71     private static final String CIPHER_TRANSFORMATION = "AES/CBC/PKCS5Padding";
72     private static final String CIPHER = "AES";
73     private static final int AES_KEY_LENGTH_BITS = 128;
74     private static final int IV_LENGTH_BYTES = 16;
75     private static final int PBE_ITERATION_COUNT = 10000;
76     private static final int PBE_SALT_LENGTH_BITS = AES_KEY_LENGTH_BITS; // same size as key output
77     private static final String PBE_ALGORITHM = "PBKDF2WithHmacSHA1";
78
79     //Made BASE_64_FLAGS public as it's useful to know for compatibility.
80     public static final int BASE64_FLAGS = Base64.NO_WRAP;
81     //default for testing
82     static final AtomicBoolean prngFixed = new AtomicBoolean(false);
83
84     private static final String HMAC_ALGORITHM = "HmacSHA256";
85     private static final int HMAC_KEY_LENGTH_BITS = 256;
86
```

Got all original crypto code
inclusive crypto params.

5 Penetration Testing

Penetration Testing

Preparation

Coordination with the client

- Define **scope** / focus
- Request source code
- Release and debug apps
- Understand **customer worries**

Identifying Sensitive Data

- at rest: file
- in use: address space
- in transit: tx to endpoint, IPC

Intelligence Gathering

Environmental info

- Goals and **intended use** (e.g. Flashlight)
- What if compromised?

Architectural Info

- Runtime protections (jailbreak, emulator..?)
- Which OS (old versions?)
- Network Security
- Secure Storage (what, why, how?)

Penetration Testing

Mapping

Based on all previous information

- UNDERSTAND the target
- LIST potential vulnerabilities
- DRAW sensitive data flow
- DESIGN a **test plan**, use **MASVS**

Complement with automated scanning and manually exploring the app

Exploitation

- Exploit the vulnerabilities identified during the previous phase
- Use the **MSTG**
- Find the **true positives**

Reporting

- Essential to the client
- Not so fun?
- It makes you the *bad guy*
- Security not integrated early enough in the SDLC?

Penetration Testing

Penetration Testing (a.k.a. Pentesting)

The classic approach involves all-around security testing of the app's final or near-final build, e.g., the build that's available at the end of the development process. For testing at the end of the development process, we recommend the [Mobile App Security Verification Standard \(MASVS\)](#) and the associated checklist. A typical security test is structured as follows:

- **Preparation** - defining the scope of security testing, including identifying applicable security controls, the organization's testing goals, and sensitive data. More generally, preparation includes all synchronization with the client as well as legally protecting the tester (who is often a third party). Remember, attacking a system without written authorization is illegal in many parts of the world!
- **Intelligence Gathering** - analyzing the **environmental** and **architectural** context of the app to gain a general contextual understanding.
- **Mapping the Application** - based on information from the previous phases; may be complemented by automated scanning and manually exploring the app. Mapping provides a thorough understanding of the app, its entry points, the data it holds, and the main potential vulnerabilities. These vulnerabilities can then be ranked according to the damage their exploitation would cause so that the security tester can prioritize them. This phase includes the creation of test cases that may be used during test execution.
- **Exploitation** - in this phase, the security tester tries to penetrate the app by exploiting the vulnerabilities identified during the previous phase. This phase is necessary for determining whether vulnerabilities are real (i.e., true positives).
- **Reporting** - in this phase, which is essential to the client, the security tester reports the vulnerabilities he or she has been able to exploit and documents the kind of compromise he or she has been able to perform, including the compromise's scope (for example, the data he or she has been able to access illegitimately).

Penetration Testing

Penetration Testing is conducted in four phases*



* NIST, Technical Guide to Information Security Testing and Assessment, 2008

Penetration Testing

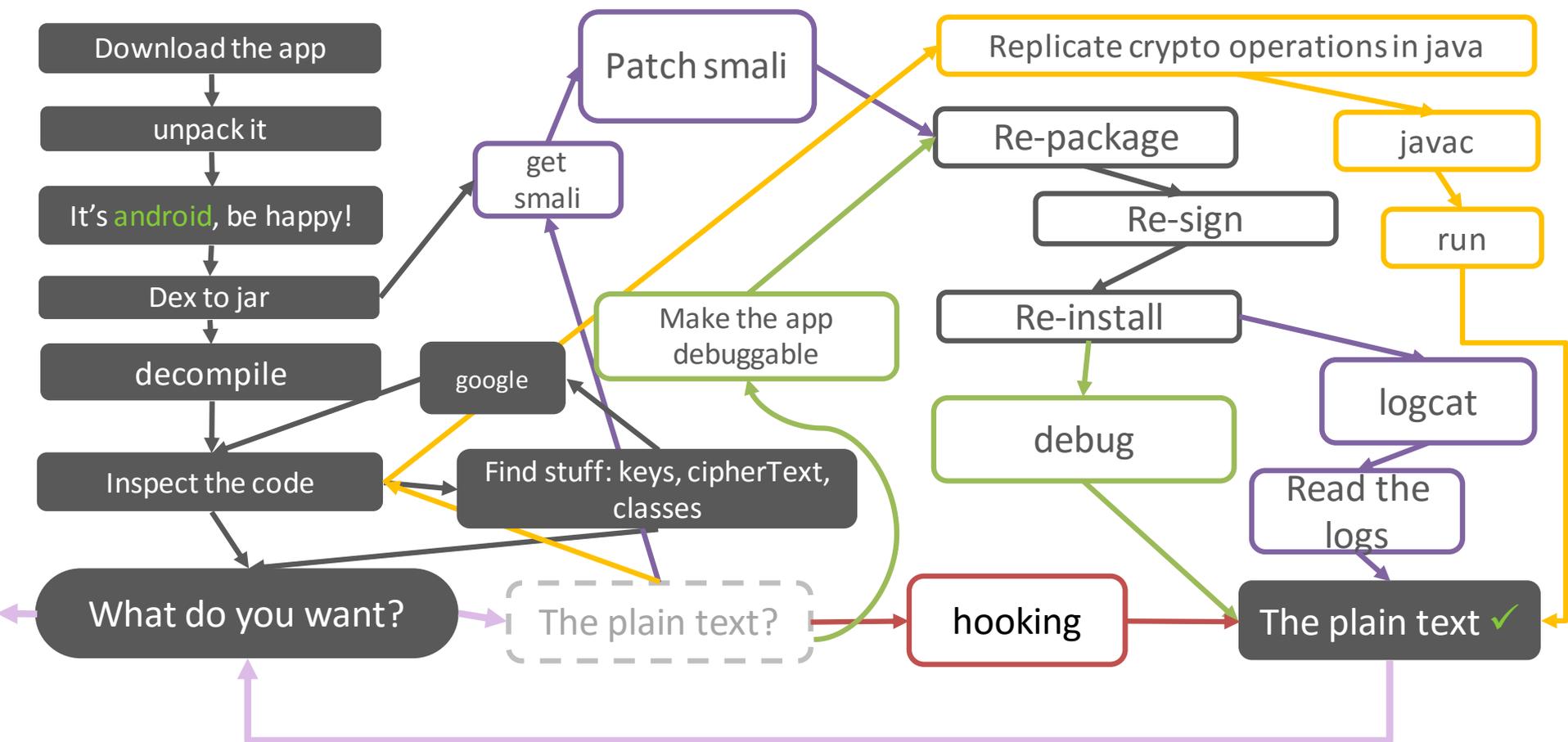
However

- 👉 Multiple attack vectors
- 👉 Multiple steps
- 👉 Different combinations give different full attack vectors

So penetration testing usually looks more like this ...

Penetration Testing

Demo Spoiler



Penetration Testing

Techniques

decompilation

fuzzing

traffic interception

method tracing

code injection

tampering

disassembly

traffic
dump

root detection

man-in-the-middle

hooking

debugging

binary patching

dynamic binary
instrumentation

Penetration Testing

All techniques and testing methods categorized



ANDROID TESTING GUIDE

Platform Overview

Setting up a Testing Environment for Android Apps

Testing Data Storage on Android

Android Cryptographic APIs

Local Authentication on Android

Android Network APIs

Android Platform APIs

Code Quality and Build Settings for Android Apps

Tampering and Reverse Engineering on Android

Android Anti-Reversing Defenses

IOS TESTING GUIDE

Platform Overview

Setting up a Testing Environment for iOS Apps

Data Storage on iOS

iOS Cryptographic APIs

Local Authentication on iOS

iOS Network APIs

iOS Platform APIs

Code Quality and Build Settings for iOS Apps

Tampering and Reverse Engineering on iOS

iOS Anti-Reversing Defenses

One for Android,
one for iOS. All happy 😊



Penetration Testing

Reverse Engineering

Reverse engineering is the process of taking an app apart to find out how it works. You can do this by examining the compiled app (static analysis), observing the app during run time (dynamic analysis), or a combination of both.

Statically Analyzing Java Code

Java bytecode can be converted back into source code without many problems unless some nasty, tool-breaking anti-decompilation tricks have been applied. We'll be using UnCrackable App for Android Level 1 in the following examples, so download it if you haven't already. First, let's install the app on a device or emulator and run it to see what the crackme is about.

```
$ wget https://github.com/OWASP/owasp-mstg/raw/master/Crackmes/Android/Level_01/UnCrackable-Level1
$ adb install UnCrackable-Level1.apk
```

* OWASP, Mobile Security Testing Guide, 2018 ([0x05c-Reverse-Engineering-and-Tampering.html](https://owasp.org/www-project-mobile-security-testing-guide/))

Penetration Testing

Tampering and Runtime Instrumentation

First, we'll look at some simple ways to modify and instrument mobile apps. *Tampering* means making patches or run-time changes to the app to affect its behavior. For example, you may want to deactivate SSL pinning or binary protections that hinder the testing process. *Runtime Instrumentation* encompasses adding hooks and runtime patches to observe the app's behavior. In mobile app-sec however, the term loosely refers to all kinds of run-time manipulation, including overriding methods to change behavior.

Patching and Re-Packaging

Making small changes to the app Manifest or bytecode is often the quickest way to fix small annoyances that prevent you from testing or reverse engineering an app. On Android, two issues in particular happen regularly:

1. You can't attach a debugger to the app because the `android:debuggable` flag is not set to true in the Manifest.
2. You can't intercept HTTPS traffic with a proxy because the app employs SSL pinning.

In most cases, both issues can be fixed by making minor changes to the app and then re-signing and re-packaging it. Apps that run additional integrity checks beyond default Android code-signing are an exception—in these cases, you have to patch the additional checks as well.

Example: Disabling Certificate Pinning

Certificate pinning is an issue for security testers who want to intercept HTTPS communication for

* OWASP, Mobile Security Testing Guide, 2018 ([0x05c-Reverse-Engineering-and-Tampering.html](#))

6 Demo 1 Mobile Penetration Testing

Let's decrypt that encrypted string!

Demo 1

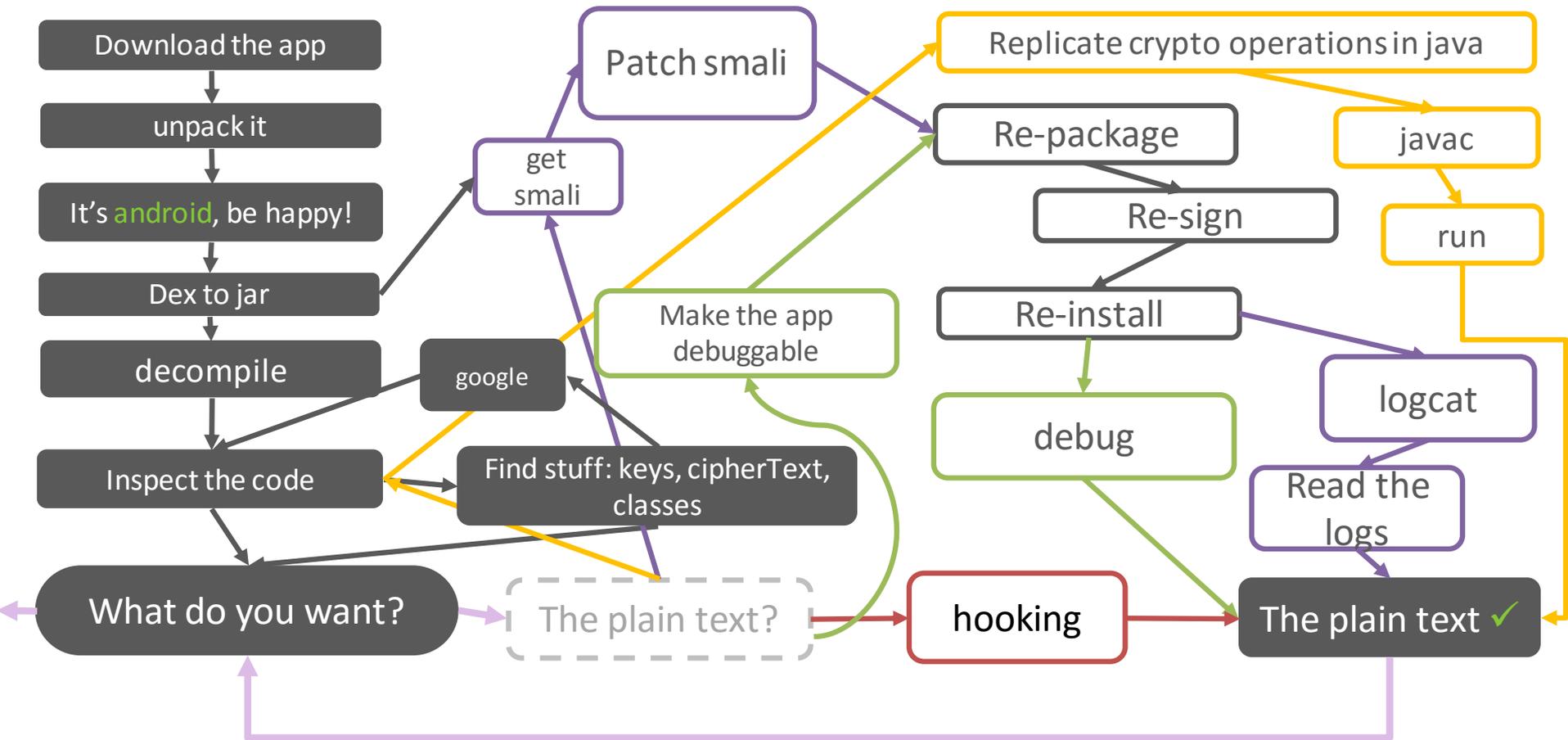
App: MSTG-Hacking-Playground(011_MEMORY)

```
33 // Using Java-AES-Crypto, https://github.com/tozny/java-aes-crypto
34 public void decryptString() {
35     // BTW: Really bad idea, as this is the raw private key. Should be stored in the keystore
36     String rawKeys = "4zInk+d4j1Q3m1B1ELctxg==:4aZtzwpniebvM7yC4/GIa2ZmJpSzqrAFtVk91Rm+Q4=";
37     AesCbcWithIntegrity.SecretKeys privateKey = null;
38     try {
39         privateKey = AesCbcWithIntegrity.keys(rawKeys);
40     } catch (InvalidKeyException e) {
41         e.printStackTrace();
42     }
43
44     String cipherTextString = "6WpfZkgKMJsPhHhWoSpVg==:6/TgUCXrAuAa21UMPWhx8hHOWjWEHFp3VIsz3Ws37ZU=:C0mWyNQjcf6n7eBSFzmkXqxdU55CjU0Ic5qFw0";
45
46     AesCbcWithIntegrity.CipherTextIvMac cipherTextIvMac = new AesCbcWithIntegrity.CipherTextIvMac(cipherTextString);
47     try {
48         plainText = AesCbcWithIntegrity.decryptString(cipherTextIvMac, privateKey);
49     } catch (UnsupportedEncodingException e) {
50         e.printStackTrace();
51     }
52 }
```

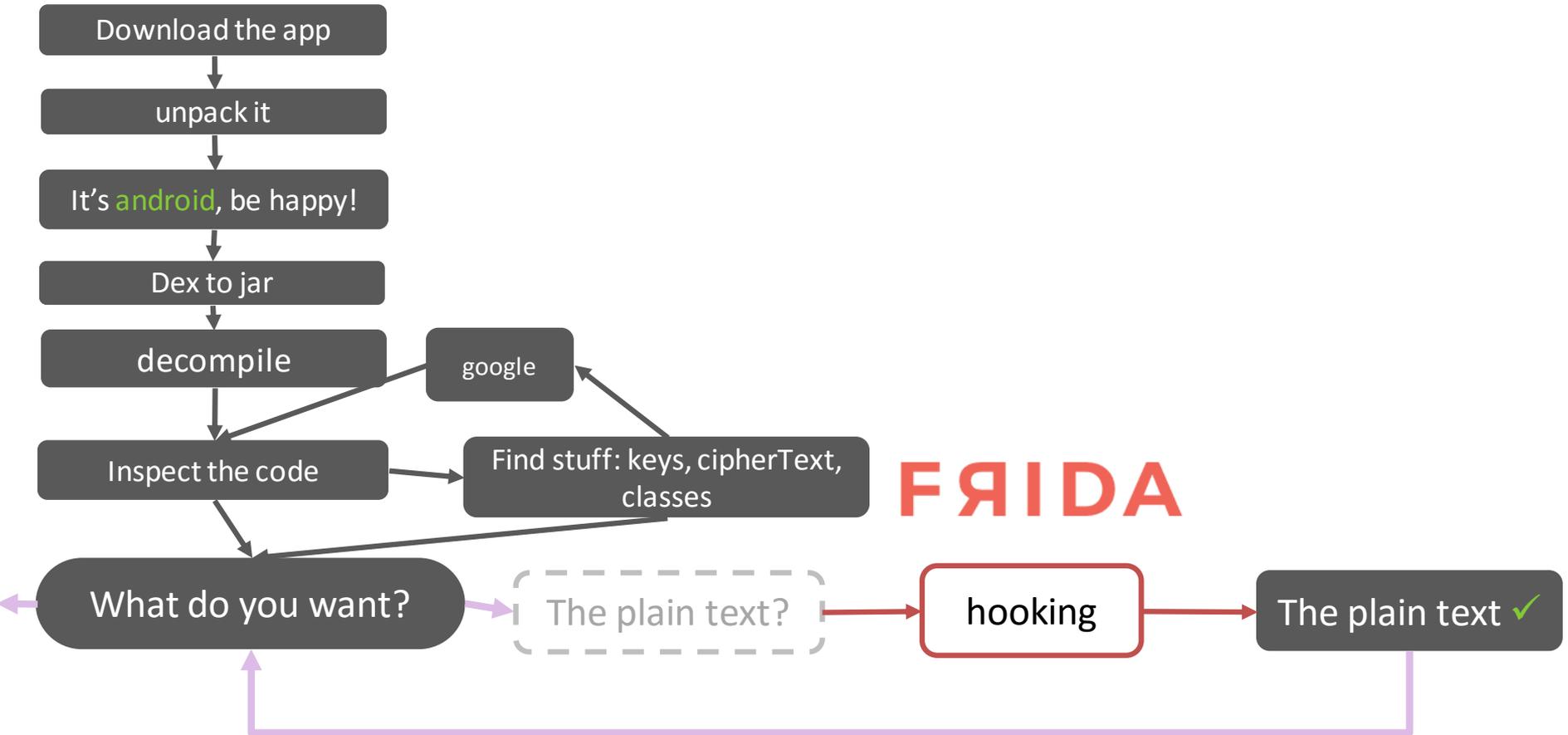
We have the keys and the ciphertext

But the plaintext remains inside this variable. And now?

Demo 1



Demo 1



Demo 1

```
1  Java.perform(function(){
2      console.log("\n[*] script loaded. Open OMTG_DATAST_011_MEMORY\n\n");
3      var clazz = Java.use("com.tozny.crypto.android.AesCbcWithIntegrity");
4
5      clazz.decryptString.overload('com.tozny.crypto.android.AesCbcWithIntegrity$CipherTextIvMac', 'com.tozny.crypto.androi
6  .implementation = function (cipherText, privateKey) {
7      console.log("\n\n[*] decryptString called");
8      console.log("\n[*] cipherText: " + cipherText);
9      console.log("\n[*] privateKey: " + privateKey);
10
11     var ret = this.decryptString.overload('com.tozny.crypto.android.AesCbcWithIntegrity$CipherTextIvMac', 'com.tozny.c
12  .call(this, cipherText, privateKey);
13     console.log('\n\n[*] plainText: ' + ret);
14     return ret;
15 };
16 });
17 |
```


6 Demo 2 Mobile Penetration Testing

Let's get the crypto keys!

Demo 2

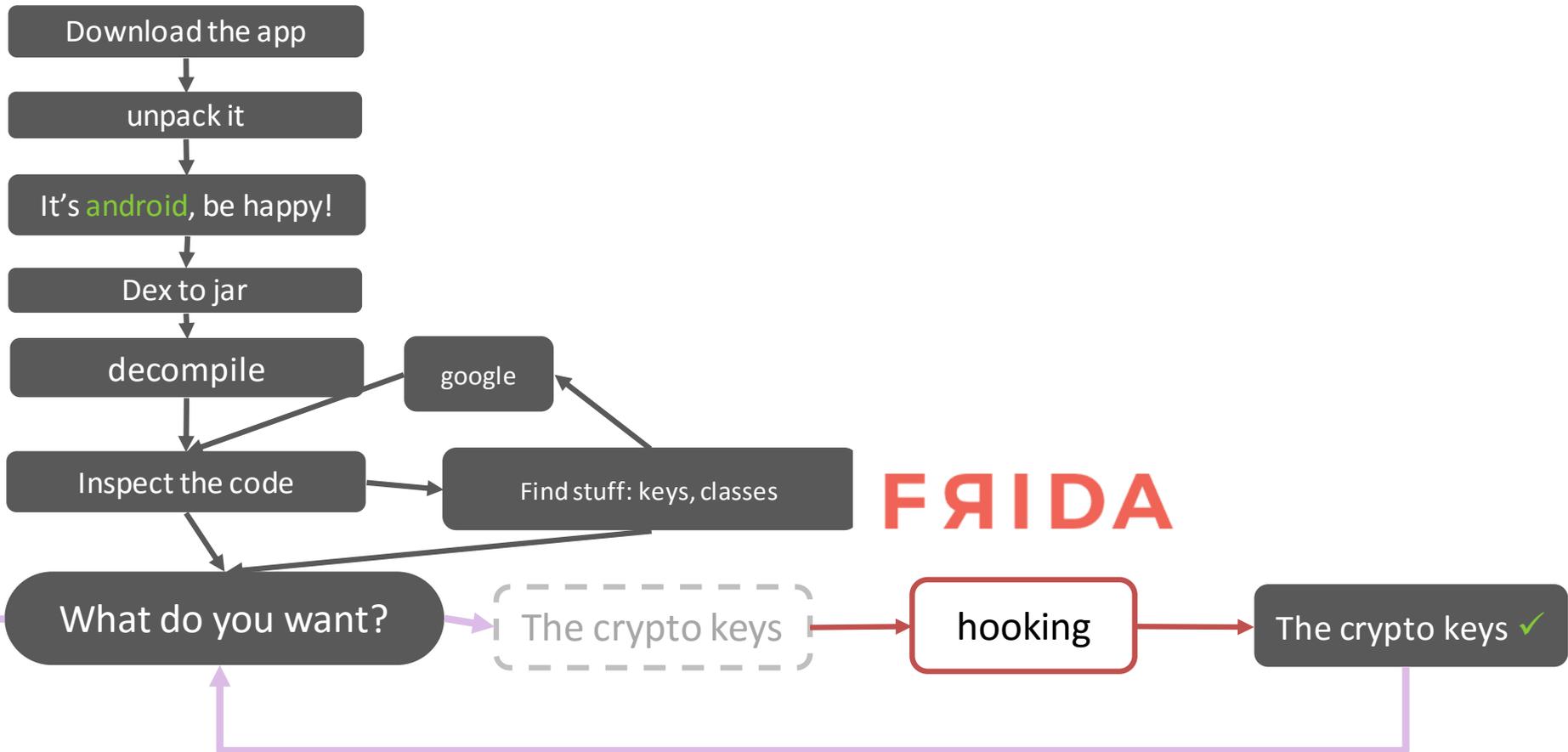
App: MSTG-Hacking-Playground (001_KEYSTORE)

Extraction prevention

Key material of Android Keystore keys is protected from extraction using two security measures:

- Key material never enters the application process. When an application performs cryptographic operations using an Android Keystore key, behind the scenes plaintext, ciphertext, and messages to be signed or verified are fed to a system process which carries out the cryptographic operations. If the app's process is compromised, the attacker may be able to use the app's keys but will not be able to extract their key material (for example, to be used outside of the Android device).
- Key material may be bound to the secure hardware (e.g., Trusted Execution Environment (TEE), Secure Element (SE)) of the Android device. When this feature is enabled for a key, its key material is never exposed outside of secure hardware. If the Android OS is compromised or an attacker can read the device's internal storage, the attacker may be able to use any app's Android Keystore keys on the Android device, but not extract them from the device. This feature is enabled only if the device's secure hardware supports the particular combination of key algorithm, block modes, padding schemes, and digests with which the key is authorized to be used. To check whether the feature is enabled for a key, obtain a `KeyInfo` for the key and inspect the return value of `KeyInfo.isInsideSecurityHardware()`.

Demo 2



Demo 2

```
10
11 console.log("\n[*] script loaded. Open OMTG_DATAST_001_KEYSTORE\n\n");
12 var clazz = Java.use("sg.vp.owasp_mobile.OMTG_Android.OMTG_DATAST_001_KeyStore");
13
14 clazz.decryptString.overload("java.lang.String").implementation = function (alias) {
15     console.log("\n[*] decryptString called");
16     console.log("\n[*] alias: " + alias);
17
18     this.decryptString.overload("java.lang.String").call(this, alias);
19 };
20
21 var RSAPublicKey = Java.use("java.security.interfaces.RSAPublicKey");
22 var RSAKey = Java.use("java.security.interfaces.RSAKey");
23 var RSAPrivateKey = Java.use("java.security.interfaces.RSAPrivateKey");
24
25 var OpenSSLRSAPrivateKey = Java.use("com.android.org.conscrypt.OpenSSLRSAPrivateKey");
26 var OpenSSLKey = Java.use("com.android.org.conscrypt.OpenSSLKey");
27
28 OpenSSLKey.isEngineBased.overload().implementation = function(){
29     console.log("\n[*] OpenSSLKey.isEngineBased called");
30     return false;
31 }
32
33 var NativeCrypto = Java.use("com.android.org.conscrypt.NativeCrypto");
34
35 var Cipher = Java.use("javax.crypto.Cipher");
36 Cipher.init.overload('int', 'java.security.Key').implementation = function(opmode, key){
37     console.log("\n[*] Cipher.init called");
38     console.log("\n[*] mode: " + opmode);
39
40     if (opmode == 2){
41         console.log("\n\n[*] decryption with private key!");
42     }
43 }
```

Demo 2

```
bash
[*] script loaded. Open OMTG_DATAST_001_KEYSTORE

[Android Emulator 5554::sg.vp.owasp_mobile.omtg_android]->
[*] Cipher.init called

[*] mode: 1

[*] encryption with public key!

[*] key: OpenSSLRSAPublicKey{modulus=df9cb246f16ead7d491d8a386152c4c1f79aeccbd8da75dcfca8171b8aee0df5cb364afce7baa4e0e7fe648c117ec2f6708c8d351e5573d8981eb3f5539601b10b29bb5a4f911a736254f8bf2fea2ecea7fcfa68a721ebdc6f6a6cf6a4e7625d08ba2721608cf9300fe6dcc13abf76e885d11435ce59d77b9d557fb
a1000a0c62cbb55c4b0fb86583dd436aac219ede9c368a8281d1e7863ad6f2b6df43a2b695d3658e31a39c825b833a140335f21cc5ee6c9c069a6896d14e43df8ceaa2d4e9b36a
1c9a7f1ab172b1842c418761fb46cf7543ba40c9af0fb874b1a1578dd738c77c10cb4add41e40bae0850519df0b8d1bdaca49836b3dcfb42ca6120f273, publicExponent=100
01}

[*] key PublicExponent: 65537

[*] key modulus: 28228411879695972905460913761596582048200381535923449220080115656116762740324078861343898221858936865528070735281202618163031
293631960251246933642363209578955322158628005707456850987151934025428236066280128260628573492510745067658177103778577827859594953504874823931
2576970867198032422465163119013918482976071805772116411497803114848427832458521512760245799350571108300223688312812323607638833515992524836804
058096126363535587130938244244569787175646565296568432819180285840538295369806116239706630417146646210574285150164049904143080403783107437627
742397636659395123714865836424686699020791339802510714401531687539

[*] decryptString called

[*] alias: Dummy

[*] OpenSSLKey.isEngineBased called

[*] Cipher.init called

[*] mode: 2

[*] decryption with private key!

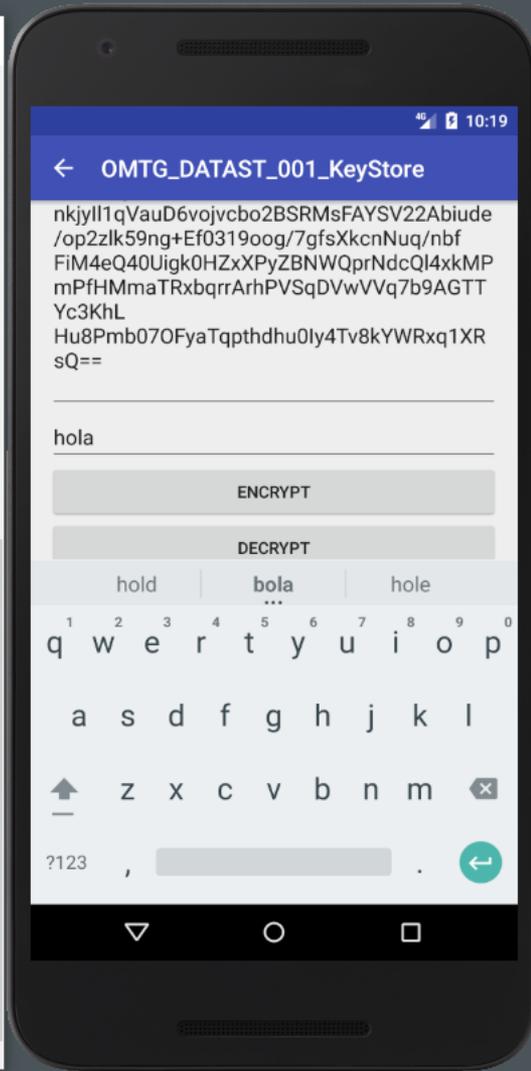
[*] OpenSSLKey.isEngineBased called

[*] Private Key encoded: 30 82 01 27 02 01 00 30 0D 06 09 2A 86 48 86 F7 0D 01 01 01 05 00 04 82 01 11 30 82 01 0D 02 01 00 02 82 01 01 00 DF
9C B2 46 F1 6E AD 7D 49 1D 8A 38 61 52 C4 C1 F7 9A EC CB D8 DA 75 DC FC A8 17 18 8A EE OD F5 CB 36 4A FC E7 BA A4 E0 E7 FE 64 8C 11 7E C2 F6 7
0 8C 8D 35 1E 55 73 D8 98 1E B3 F5 53 96 01 B1 08 29 BB 5A 4F 91 1A 73 62 54 F8 BF 2F EA 2E CE A7 FC FA 68 A7 21 EB DC 6F 6A 6C F6 A4 E7 62 5D
08 BA 27 21 60 8C F9 30 0F E6 DC C1 3A BF 76 E8 85 D1 14 35 CE 59 D7 7B 9D 55 7F BA 10 00 A0 C6 2C BB 55 C4 B0 FB 86 58 3D D4 36 AA C2 19 ED
E9 C3 68 A8 28 1D 1E 78 63 AD 6F 2B 6D F4 3A 2B 69 5D 36 58 E3 1A 39 C8 25 B8 33 A1 40 33 5F 21 CC 5E E6 C9 C0 69 A6 89 6D 14 E4 3D F8 CE AA 2
D 4E 98 36 A1 C9 A7 F1 AB 17 B2 B1 84 2C 41 87 61 FB 46 CF 75 43 BA 40 C9 AF 0F B8 74 B1 A1 57 8D D7 38 C7 7C 10 CB 4A DD 41 E4 0B AE 08 50 51
9D F0 B8 D1 BD AC A4 98 36 B3 DC BF 42 CA 61 20 F2 73 02 03 01 00 01

[*] OpenSSLKey.isEngineBased called

[*] OpenSSLKey.isEngineBased called

[*] Exception in priv_key.getPrivateExponent(): java.lang.NullPointerException: privateExponent == null
```



Demo 2

ASN.1 JavaScript decoder

```
SEQUENCE (3 elem)
  INTEGER 0
  SEQUENCE (2 elem)
    OBJECT IDENTIFIER 1.2.840.113549.1.1.1 rsaEncryption (PKCS #1)
    NULL
  OCTET STRING (1 elem)
    SEQUENCE (3 elem)
      INTEGER 0
      INTEGER (2048 bit) 28228411879695972905460913761596582048200381
      INTEGER 65537
```

```
[*] key PublicExponent: 65537
```

```
[*] key modulus: 2822841187969597290546091376159658204820038153
293631960251246933642363209578955322158628005707456855098715193
257697086719803242246516311901391848297607180577211641149780311
058096126363535558713093824424456978717564656529656843281918028
742397636659395123714865836424686699020791339802510714401531687
```

7.2 Private-key syntax

An RSA private key shall have ASN.1 type RSAPrivateKey:

```
RSAPrivateKey ::= SEQUENCE {
  version Version,
  modulus INTEGER, -- n
  publicExponent INTEGER, -- e
  privateExponent INTEGER, -- d
  prime1 INTEGER, -- p
  prime2 INTEGER, -- q
  exponent1 INTEGER, -- d mod (p-1)
  exponent2 INTEGER, -- d mod (q-1)
  coefficient INTEGER -- (inverse of q) mod p }
```

Takeaways

- ✓ Read the **MSTG**
- ✓ Use the **MASVS**
- ✓ Play with Crackmes
- ✓ **grepharder**
- ✓ Learn **FRIDA**
- ✓ Learn 
- ✓ Contribute!
- ✓ Have fun :)

References

RTFM_{STG}

References

- **OWASP Mobile Security Testing Guide**

<https://mobile-security.gitbook.io/mobile-security-testing-guide>
<https://github.com/OWASP/owasp-mstg>

- **OWASP Mobile Application Security Verification Standard**

<https://mobile-security.gitbook.io/masvs/>
<https://github.com/OWASP/owasp-masvs>

- **OWASP iGoat - A Learning Tool for iOS App Pentesting and Security**

<https://github.com/OWASP/igoat>

- **OWASP MSTG-Hacking-Playground Android App**

<https://github.com/OWASP/MSTG-Hacking-Playground>

- **OWASP MSTG Crackmes**

<https://github.com/OWASP/owasp-mstg/tree/master/Crackmes>

Thank you, any questions?