

TLS Workshop

German OWASP Day 2018

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Einführungsrunde

Wer bin ich?

Was ist mein Hintergrund
und was weiß ich über TLS?

Was verspreche ich mir von diesem Workshop?

Einführung in das TLS Protokoll

Historie

- Ursprünglich bei Netscape entwickelt
- SSLv1 wurde niemals veröffentlicht
- SSLv2 wurde 1994 veröffentlicht
 - Entwickelt ohne Einbezug von Sicherheitsexperten
 - schwaches Protokoll mit kritischen Schwachstellen
 - ~19% der Alexa 1.000.000 Sites unterstützt noch SSLv2*
 - Einige wenige unterstützen *nur* SSLv2*

* https://jve.linuxwall.info/blog/index.php?post/TLS_Survey
(Stand Januar 2014)

Historie

Verbreitung von SSLv2 – eigene Scans (Stand November-Dezember 2015)

Protocol	Port	SSL/TLS	SSLv2 support	<i>Trusted certificates</i>	
				SSL/TLS	SSLv2 support
SMTP	25	3,357 K	936 K (28%)	1,083 K	190 K (18%)
POP3	110	4,193 K	404 K (10%)	1,787 K	230 K (13%)
IMAP	143	4,202 K	473 K (11%)	1,781 K	223 K (13%)
HTTPS	443	34,727 K	5,975 K (17%)	17,490 K	1,749 K (10%)
SMTPS	465	3,596 K	291 K (8%)	1,641 K	40 K (2%)
SMTP	587	3,507 K	423 K (12%)	1,657 K	133 K (8%)
IMAPS	993	4,315 K	853 K (20%)	1,909 K	260 K (14%)
POP3S	995	4,322 K	884 K (20%)	1,974 K	304 K (15%)
(Alexa 1M)	443	611 K	82 K (13%)	456 K	38 K (8%)

Historie

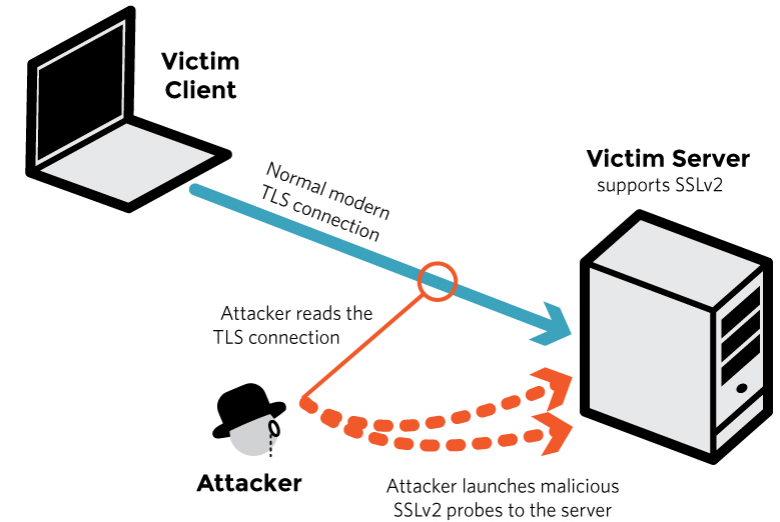
Sicherheitslücken von SSLv2

- Client wählt den Cipher aus einer vor Server bereitgestellten Liste von unterstützten Ciphers
 - → Die Liste der unterstützten Cipher ist nicht authentifiziert
- Truncation-Angriffe sind möglich
- Verschlüsselung und Nachrichten-Authentifizierung nutzen den selben Schlüssel
 - Bei „Export-Ciphers“ ist Authentizität genauso eingeschränkt wie Vertraulichkeit. Das hatte US-Gesetzgebung nicht vorgegeben.
- Anzahl der verwendeten Padding-Bytes ist nicht verschlüsselt
 - → Angreifer lernt exakte Länge des Klartextes selbst bei Block-Ciphern

Historie

Sicherheitslücken von SSLv2

- DROWN
- Angreifer bricht scheinbar sichere TLS-Verbindungen, wenn Server SSLv2 spricht



Historie

- 1995 wurde SSLv3 veröffentlicht
 - Neues Protokolldesign, das auch in späteren Versionen weiter gepflegt wurde
 - War bis Ende 2014 noch weit verbreitet
- 1999 wurde TLS 1.0 als RFC 2246 veröffentlicht
 - Geänderte „MUST“-Anforderungen an Protokolle und Ciphersuites:
 - Diffie-Hellman, Digital Signature Standard (DSS), 3DES
 - MACs wurden zu HMACs

Historie

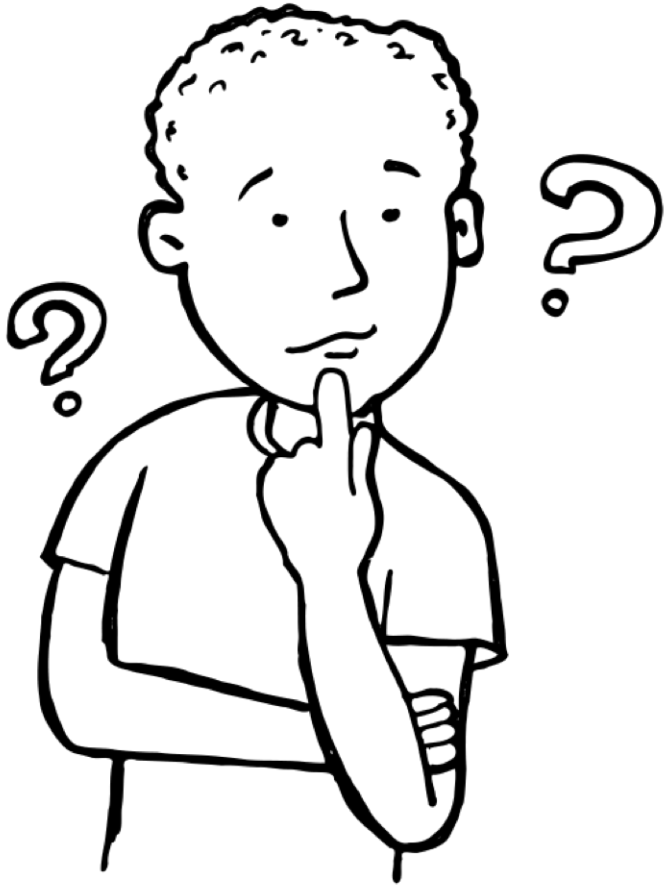
- TLS 1.1 wurde 2006 veröffentlicht
 - führte TLS extensions ein
 - „Export-grade-cryptography“ “MUST NOT“ be used
 - Explizite Initialisierungsvektoren
- TLS 1.2 wurde 2008 veröffentlicht
 - Unterstützung für Authenticated Encryption
- TLS 1.3 ist released unter RFC 8446 (August 2018)
 - Diskussionen in IETF-Mailingliste
<http://www.ietf.org/mail-archive/web/tls/current/maillist.html>

TLS auf Netzwerkschicht

Vertraulichkeit und Integrität von Daten „in transport“

- IPSec – Layer 3
(VPN, VoIP, ...)
- SSL/TLS –
Presentation-Layer
(alle Netzwerkprotokolle)
- Ende-zu-Ende
Verschlüsselung –
Layer 7
(PGP, S/MIME, OTR, ...)

#	OSI Schicht	
7	Application	HTTP, SMTP, IMAP, GPG, S/MIME/, OTR
6	Presentation	SSL/TLS
5	Session	-
4	Transport	TCP, UDP
3	Network	IP, IPSec
2	Data layer	Ethernet
1	Physical	CAT5



Diskussion:

Reicht es, Chats nur SSL/TLS zu verschlüsseln?

Bietet SSL/TLS Ende-zu-Ende-Sicherheit?

Wem muss ich vertrauen?

Ziele von SSL/TLS

Nach Priorität:

1. Kryptografische Sicherheit
2. Interoperabilität
3. Erweiterbarkeit
4. Effizienz

Kryptografie

- Vertraulichkeit (Confidentiality)
- Integrität (Integrity)
- Verfügbarkeit (Availability)
- +Kompositionen (Nicht-Abstreitbarkeit, Authentizität, ...)

Kryptografie

Bausteine

- Symmetrische Kryptografie
- Kerckhoffs Prinzip
- Stream Cipher, Block Cipher
- Padding

Kryptografie

Bausteine

- Hash-Funktionen
 - Preimage resistance (find message from hash)
 - Second preimage resistance (generate second message with same hash)
 - Collision resistance (find any two messages with same hash)
- Message Authentication codes
 - „keyed hash“ für Integrität von Nachrichten

Kryptografie

Bausteine

- Block Cipher modes (ECB, CBC, GCM, ...)
- Asymmetrische Verschlüsselung (DH, RSA, ECC)
- Digitale Signaturen
- Generierung von Zufallszahlen
- Protokolle

Kryptografie

Bausteine

- Angriffe gegen kryptografische Protokolle
 - Angriff auf Protokollebene
 - Angriff auf Implementierungsebene
 - Angriff auf kryptografische Primitive

Kryptografie

Die „Stärke“ kryptografischer Primitive

#	Protection	Symm.	Asymm.	DH	ECC	Hash
1	Attacks in real time by individuals	32	-	-	-	-
2	Very short-term protection against small organizations	64	816	816	128	128
3	Short-term protection against medium organizations	72	1008	1008	144	144
4	Very short-term protection against agencies	80	1248	1248	160	160
5	Short-term protection (10 years)	96	1776	1776	192	192
6	Medium-term protection (20 years)	112	2432	2432	224	224
7	Long-term protection (30 years)	128	3248	3248	256	256
8	Long-term protection and increased defense from quantum computers	256	15,424	15,424	512	512

Kryptografie

Passive Angriffe

- Verschlüsselte Daten lassen sich im Nachhinein entschlüsseln
- Beispiel: Angreifer zeichnet verschlüsselten TLS-Verkehr auf, bekommt später den RSA-private key und kann damit den Verkehr entschlüsseln
- Fallstudie: Lavabit*

* <https://en.wikipedia.org/wiki/Lavabit>

Kryptografie

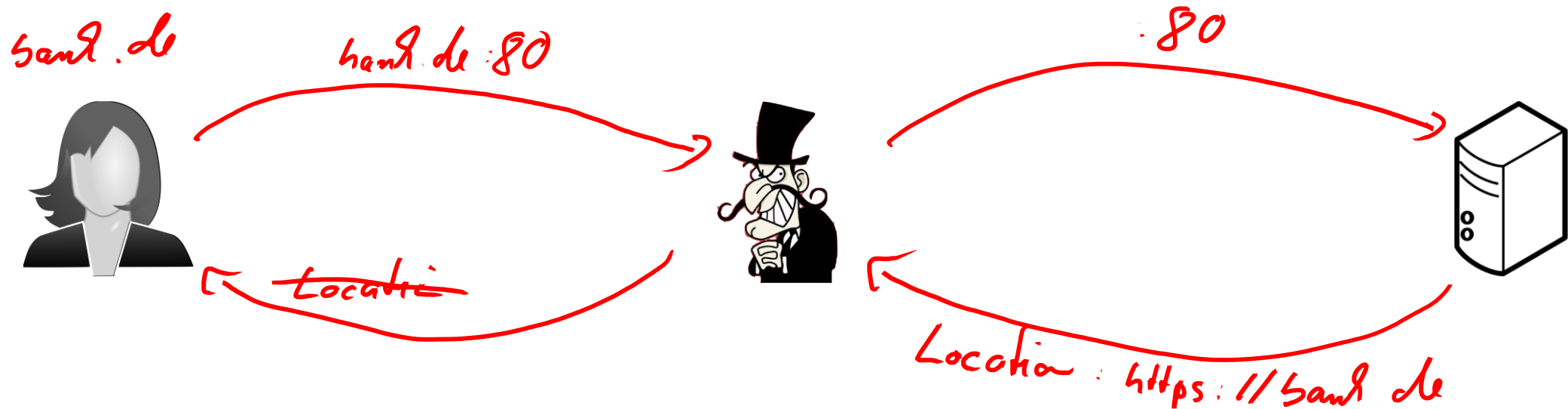
Aktive Angriffe

- Angreifer greift aktiv in den verschlüsselten Verkehr zwischen Client und Server ein
- Angreifer gibt sich gegenüber Client als Server aus und handelt als „man in the middle“

Kryptografie

Aktive Angriffe

- Beispiel: SSLStripping bei HTTPS



TLS in der Realität

- Was eine „sichere Konfiguration“ von TLS-Servern ist, hat sich in 2013-2016 mehrfach nach wenigen Monaten grundlegend geändert
- → Viele grundlegend neue Angriffe gegen TLS
- Problem: Admins sind sehr „konservativ“ was das Updaten von TLS-Bibliotheken und deren Konfiguration angeht.
- <https://www.ssllabs.com/ssltest/analyze.html?d=fh-muenster.de&hideResults=on>

Einführung in TLS

Protokollversionen

Mozilla SSL Configuration Generator

```
<VirtualHost *:443>
...
SSLEngine on
SSLCertificateFile    /path/to/signed_certificate_followed_by_intermediate_certs
SSLCertificateKeyFile /path/to/private/key

# Uncomment the following directive when using client certificate authentication
#SSLCACertificateFile /path/to/ca_certs_for_client_authentication

# HSTS (mod_headers is required) (15768000 seconds = 6 months)
Header always set Strict-Transport-Security "max-age=15768000"
...
</VirtualHost>

# modern configuration, tweak to your needs
SSLProtocol          all -SSLv3 -TLSv1 -TLSv1.1
SSLCipherSuite        ECDHE-ECDSA-AES256-GCM-SHA384:ECDHE-RSA-AES256-GCM-SHA384:ECDHE-ECDSA-CHACHA20-POLY1305:
SSLHonorCipherOrder   on
SSLCompression        off
SSLSessionTickets      off

# OCSP Stapling, only in httpd 2.3.3 and later
SSLUseStapling        on
SSLStaplingResponderTimeout 5
SSLStaplingReturnResponderErrors off
SSLStaplingCache       shmcb:/var/run/ocsp(128000)
```

Summary

Overall Rating



Certificate



Qualys SSL Labs

Configuration



Protocols

TLS 1.3

No

TLS

TLS

TLS

SSL

SSL

For



Cipher Suites

TLS 1.2 (suites in server-preferred order)



TLS_ECDHE_RSA_WITH_AES_128_GCM_SHA256 (0xc02f)	ECDH x25519 (eq. 3072 bits RSA) FS	128
TLS_ECDHE_RSA_WITH_AES_256_GCM_SHA384 (0xc030)	ECDH x25519 (eq. 3072 bits RSA) FS	256
TLS_ECDHE_RSA_WITH_AES_128_CBC_SHA256 (0xc027)	ECDH x25519 (eq. 3072 bits RSA) FS	128
TLS_ECDHE_RSA_WITH_AES_256_CBC_SHA384 (0xc028)	ECDH x25519 (eq. 3072 bits RSA) FS	256
TLS_ECDHE_RSA_WITH_AES_128_CBC_SHA (0xc013)	ECDH x25519 (eq. 3072 bits RSA) FS	128
TLS_ECDHE_RSA_WITH_AES_256_CBC_SHA (0xc014)	ECDH x25519 (eq. 3072 bits RSA) FS	256
TLS_RSA_WITH_AES_128_GCM_SHA256 (0x9c)	WEAK	128
TLS_RSA_WITH_AES_128_CBC_SHA (0x2f)	WEAK	128
TLS_RSA_WITH_AES_256_CBC_SHA (0x35)	WEAK	256

Ciphersuits

	Key-Exchange				Bulk Encryption	
TLS_	ECDHE	_	RSA	_WITH_	AES_128_GCM	_ SHA256
TLS_	ECDHE	_	RSA	_WITH_	Hybride Verschlüsselung <ul style="list-style-type: none">• Schlüsselaustausch mit <i>asymmetrischer Kryptografie</i><ul style="list-style-type: none">• RSA• Diffie-Hellmann• Elliptische Kurven Diffie-Hellmann• Nutzdatenverschlüsselung mit <i>symmetrischer Kryptografie</i><ul style="list-style-type: none">• 3DES• AES• CHACHA20	
TLS_	ECDHE	_	RSA	_WITH_		
				...		
TLS_			RSA	_WITH_		

Ciphersuits

	Key-Exchange			Bulk Encryption			
TLS_	ECDHE	_	RSA	_WITH_	AES_128_GCM	_	SHA256
TLS_	ECDHE	_	RSA	_WITH_	CHACHA20_POLY1305	_	SHA256
TLS_	ECDHE	_	RSA	_WITH_	AES_128_CBC	_	SHA256
				...			
TLS_			RSA	_WITH_	3DES_CBC	_	SHA

Ciphersuits

	Key-Exchange		Auth.		Bulk Encryption	
TLS_	ECDHE	_	RSA	_WITH_	AES_128_GCM	_ SHA256
TLS_	ECDHE	_	RSA	_WITH_	CH	
TLS_	ECDHE	_	RSA	_WITH_		
				...		
TLS_			RSA	_WITH_		

Zertifikatsbasierte Authentifizierung

- Server schickt Zertifikat mit öffentlichem Schlüssel zur
 - *Verschlüsselung* oder
 - *Zur Verifizierung einer Signatur*



Ciphersuits

	Key-Exchange		Auth.		Bulk Encryption	MAC / PRF
TLS_	ECDHE	_	RSA	_WITH_	AES_128_GCM	SHA256
TLS_	ECDHE	_	RSA	_WITH_	CHACHA20_POLY1305	SHA256
TLS_	ECDHE	_	RSA	_WITH_	AES_128_CBC	SHA256
				...		
TLS_			RSA	_WITH_	3DES_CBC	SHA

Grundlagen Kryptografie

Es gibt zwei Phasen in TLS

- Schlüsselaustausch
 - Es wird ein gemeinsames Geheimnis ausgehandelt
- Verschlüsselte Kommunikation
 - Gemeinsames Geheimnis wird zur Authentifizierung und Verschlüsselung der ausgetauschten Nutzdaten verwendet

Bausteine

- Asymmetrische Verschlüsselung (RSA)
- Signaturen (RSA, DSA, ECDSA, EdDSA, Ed25519, ...)
- Schlüsselaustauschverfahren (DH, ECDH, X25519, ...)
- Ciphers
 - Streamcipher,
 - Blockcipher und
 - Verschlüsselungsmodi (CBC, GCM, ...)
- Authentifizierung
 - Hashes und
 - MACs

RSA Verschlüsselung

Verschlüsselung

- Public-Key
 - $\text{pub} = (N, e)$
- $c = \text{RSA_enc}(\text{pub}, m)$

Entschlüsselung

- Secret-Key
 - $\text{sec} = (N, d)$
- $m = \text{RSA_dec}(\text{sec}, c)$

Ciphersuits

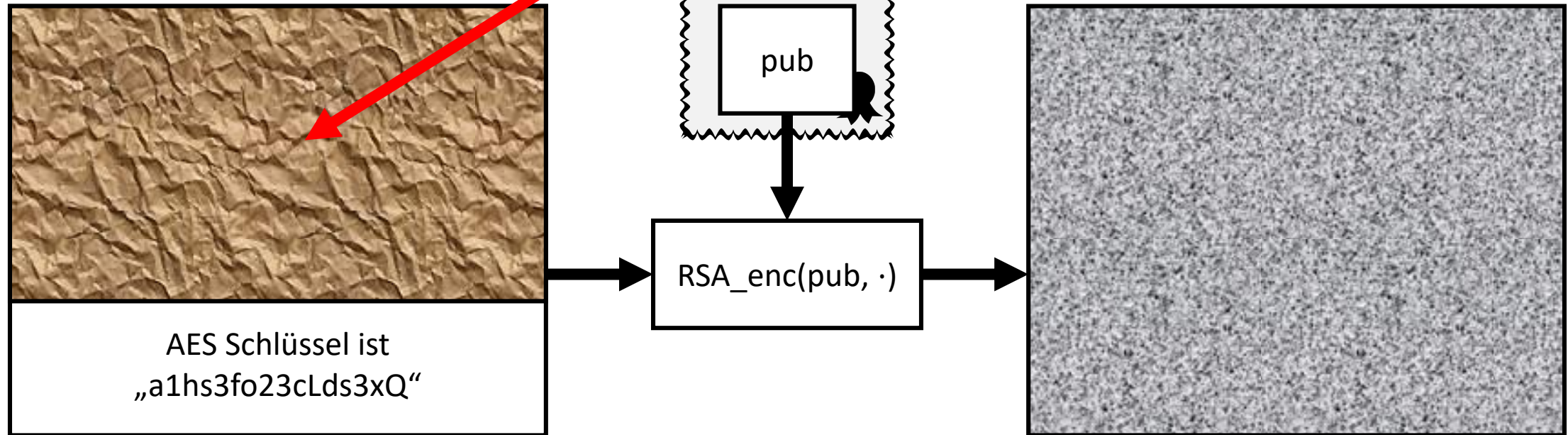
	Key-Exchange		Auth.		Bulk Encryption		MAC / PRF
TLS_	ECDHE	_	RSA	_WITH_	AES_128_GCM	_	SHA256
TLS_	ECDHE	_	RSA	_WITH_	CHACHA20_POLY1305	_	SHA256
TLS_	ECDHE	_	RSA	_WITH_	AES_128_CBC	_	SHA256
				...			
TLS_			RSA	_WITH_	3DES_CBC	_	SHA

RSA Schlüsselaustausch

- Client generiert ein gemeinsames Geheimnis, dass s.g. „Premaster Secret“ und sendet es RSA-Verschlüsselt an den Server
 - Server entschlüsselt den empfangenen RSA-Ciphertext und entnimmt das Premaster Secret.
- Client und Server teilen sich ein gemeinsames Geheimnis

Verschlüsselung

**PKCS#1 v1.5 Padding oder
„Bleichenbacher Padding“**



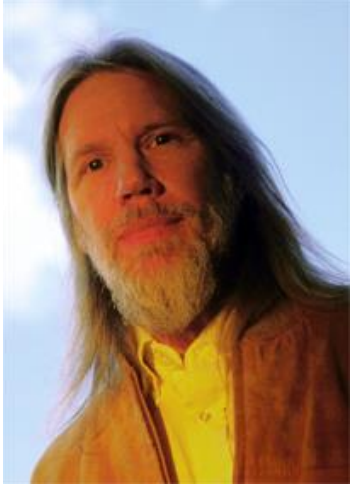
Schlüsselaustauschverfahren

- RSA kann zum Schlüsselaustausch verwendet werden...
 - ...sollte es aber nicht!
 - Einfachheit täuscht, Bleichenbacher, ROBOT, ...
 - **RSA Schlüsselaustausch bietet keine Forward-Secrecy!**
- Es gibt bessere dedizierte Schlüsselaustauschverfahren
 - Diffie-Hellman
 - Elliptische Kurven Diffie-Hellman
 - ...

Ciphersuits

	Key-Exchange		Auth.		Bulk Encryption		MAC / PRF
TLS_	ECDHE	_	RSA	_WITH_	AES_128_GCM	_	SHA256
TLS_	ECDHE	_	RSA	_WITH_	CHACHA20_POLY1305	_	SHA256
TLS_	ECDHE	_	RSA	_WITH_	AES_128_CBC	_	SHA256
				...			
TLS_		RSA		_WITH_	3DES_CBC	_	SHA

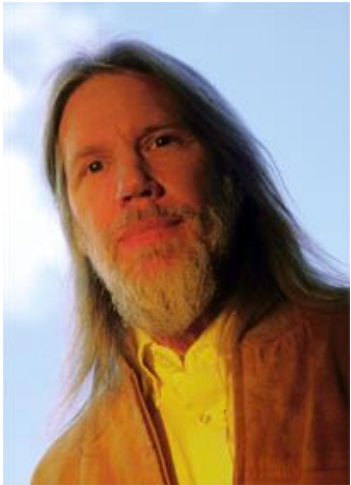
Diffie-Hellman Schlüsselaustausch



Ciphersuits

	Key-Exchange		Auth.		Bulk Encryption		MAC / PRF
TLS_	ECDHE	_	RSA	_WITH_	AES_128_GCM	_	SHA256
TLS_	ECDHE	_	RSA	_WITH_	CHACHA20_POLY1305	_	SHA256
TLS_	ECDHE	_	RSA	_WITH_	AES_128_CBC	_	SHA256
				...			
TLS_	RSA			_WITH_	3DES_CBC	_	SHA

Diffie-Hellman Schlüsselaustausch



Whitfield

Wählt $x < p - 1$

$X := g^x \bmod p$ \longrightarrow

$\longleftarrow Y := g^y \bmod p$

$Y^x \bmod p = g^{xy} \bmod p = X^y \bmod p$

Martin

Wählt $y < p - 1$



Diffie-Hellman Schlüsselaustausch

Whitfield

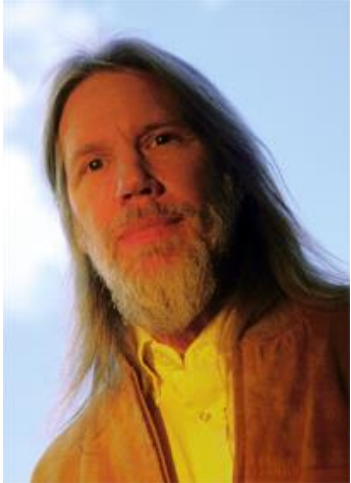
Wählt $x < p - 1$

Martin

Wählt $y < p - 1$

$X := g^x \bmod p \longrightarrow$

$\longleftarrow Y := g^y \bmod p$



RSA Signaturen

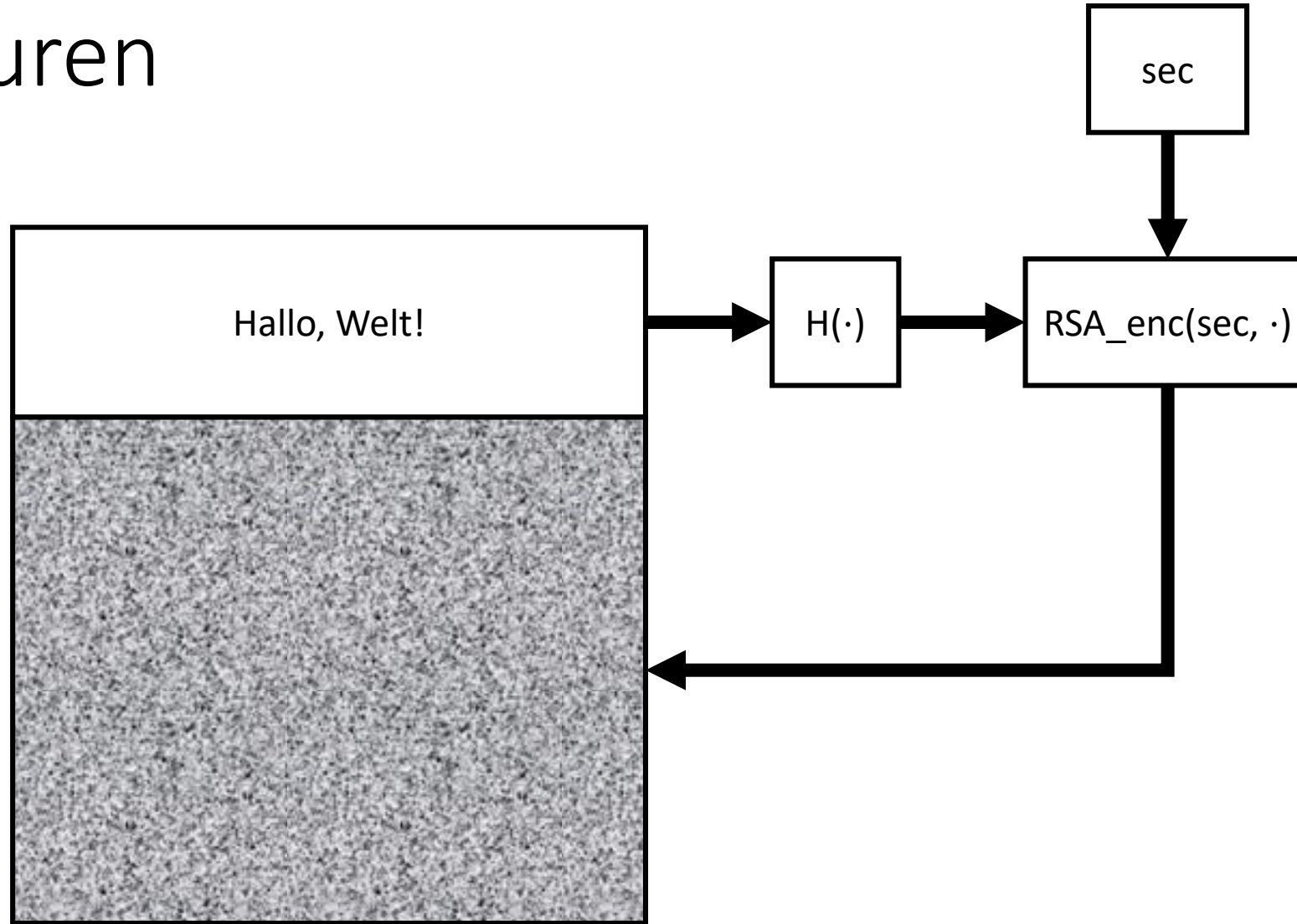
Verschlüsselung

- Public-Key
 - $\text{pub} = (N, e)$
- $c = \text{RSA_enc}(\text{sec}, m)$

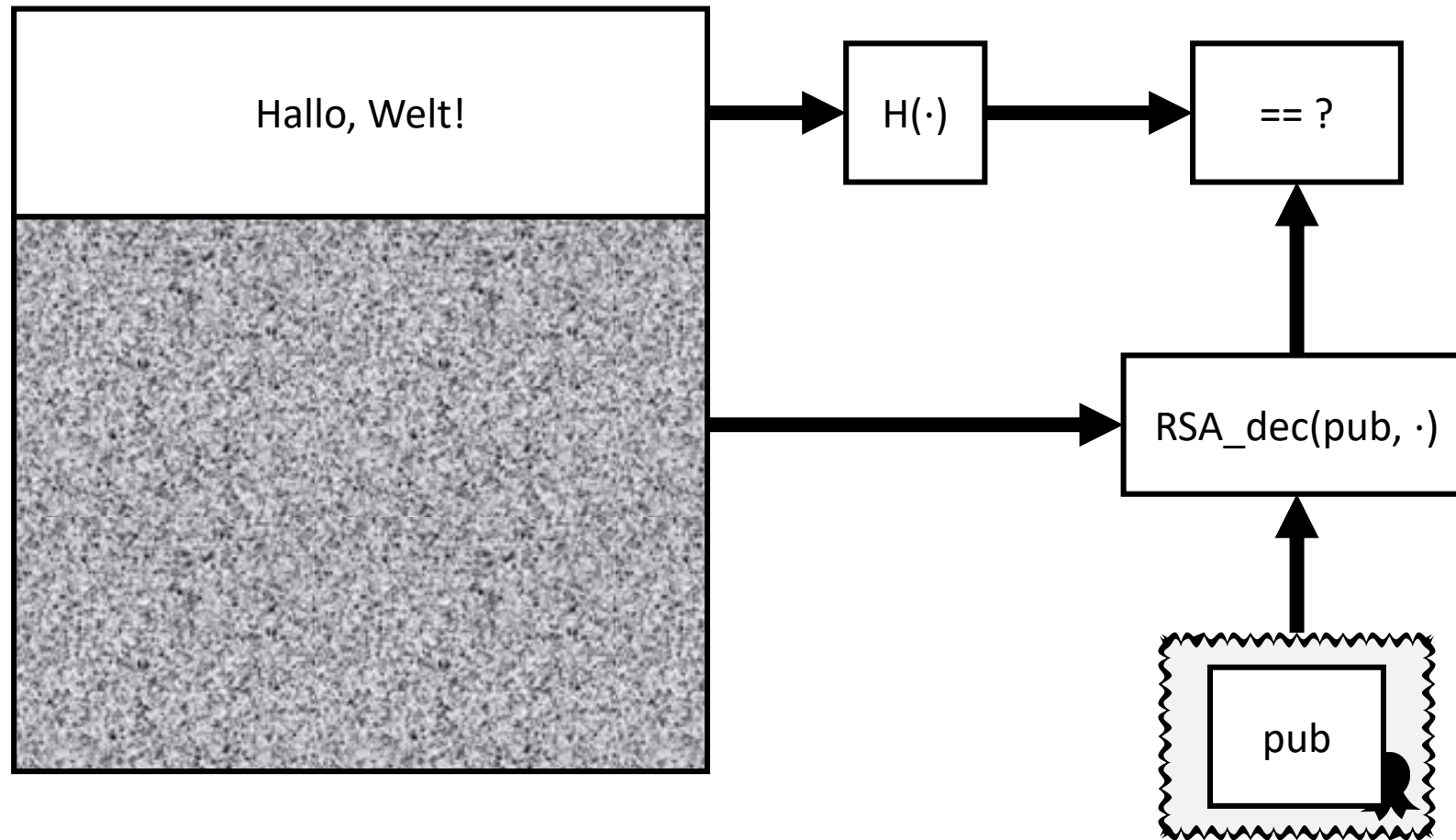
Entschlüsselung

- Secret-Key
 - $\text{sec} = (N, d)$
- $m = \text{RSA_dec}(\text{pub}, c)$

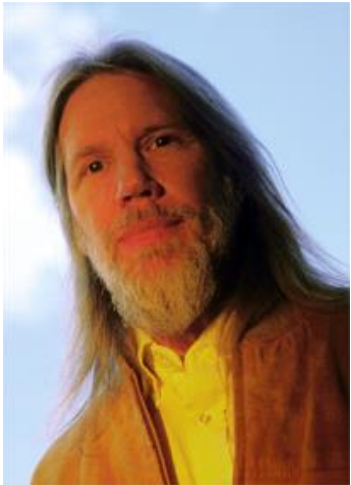
Signaturen



Signaturen



Diffie-Hellman Schlüsselaustausch



Whitfield

Wählt $x < p - 1$

$X := g^x \bmod p$ —————→

←————— $Y := g^y \bmod p$

$Y^x \bmod p = g^{xy} \bmod p = X^y \bmod p$

Martin

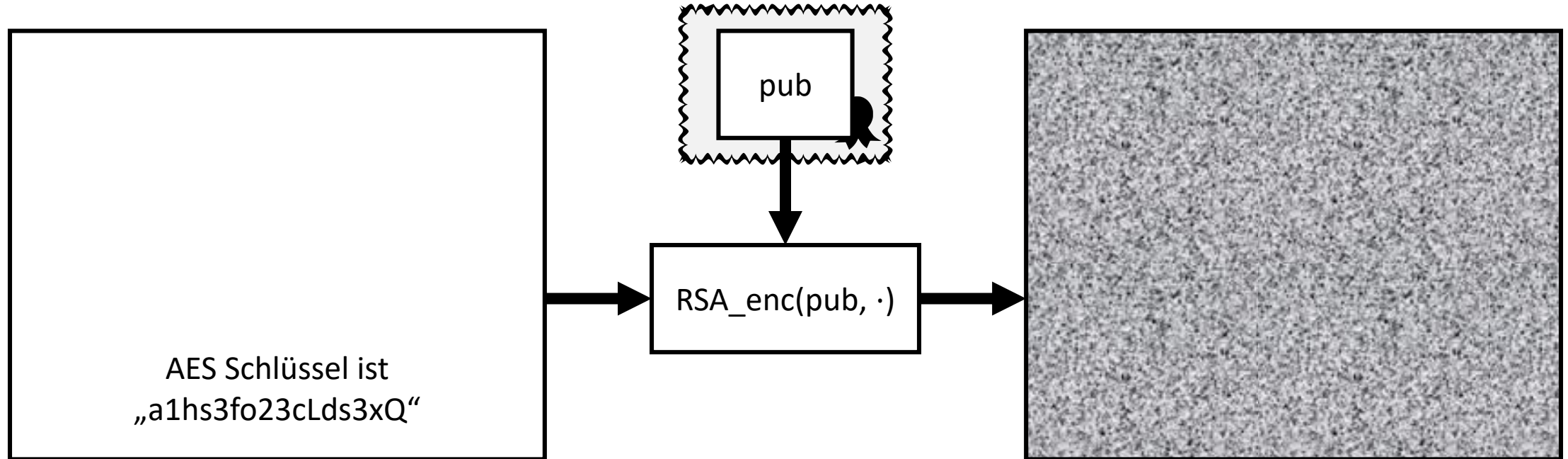
Wählt $y < p - 1$



Diffie-Hellman und RSA Signaturen

- DHE_RSA bedeutet:
 - „RSA-signierter Diffie-Hellman Schlüsselaustausch“
- Das E bedeutet *Ephemeral*, d.h. die Schlüssel werden immer wieder neu ausgehandelt (Forward Secrecy)

RSA Schlüsselaustausch (keine Forward Secrecy)



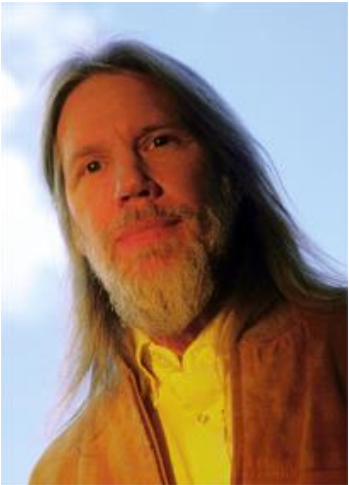
DHE_RSA Key Exchange Diskussion

- Vorteile
 - Bietet Forward Secrecy, d.h. passiver Angreifer kann in Zukunft selbst mit (N, d) die Session nicht mehr entschlüsseln
- Nachteile
 - Rechenintensiv
 - Es kann vorkommen, dass Forward Secrecy durch unsichere DH-Parameter eingeschränkt wird

Diffie-Hellman Schlüsselaustausch

Whitfield

Martin



Wählt $x < p - 1$

Wählt $y < p - 1$

$$X = g^x \bmod p$$



$$Y = g^y \bmod p$$

$$Y^x \bmod p =$$

$$g^{xy} \bmod p$$

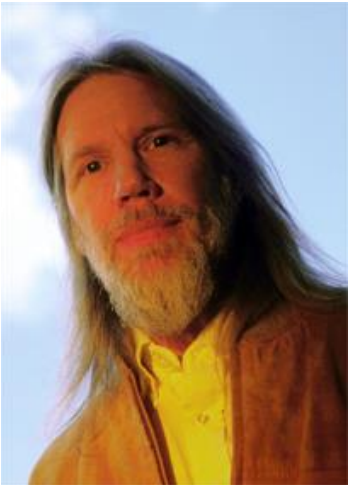
$$= X^y \bmod p$$



Diffie-Hellman Schlüsselaustausch (ECC)

Whitfield

Martin



Wählt $x < p - 1$

Wählt $y < p - 1$

$$X = [x]G$$

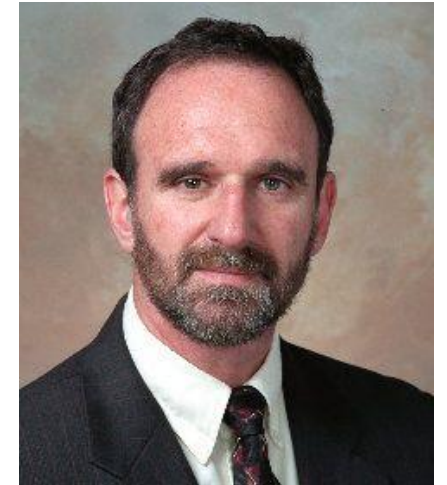


$$Y = [y]G$$

$$[x]Y =$$

$$[x][y]G$$

$$= [y]X$$



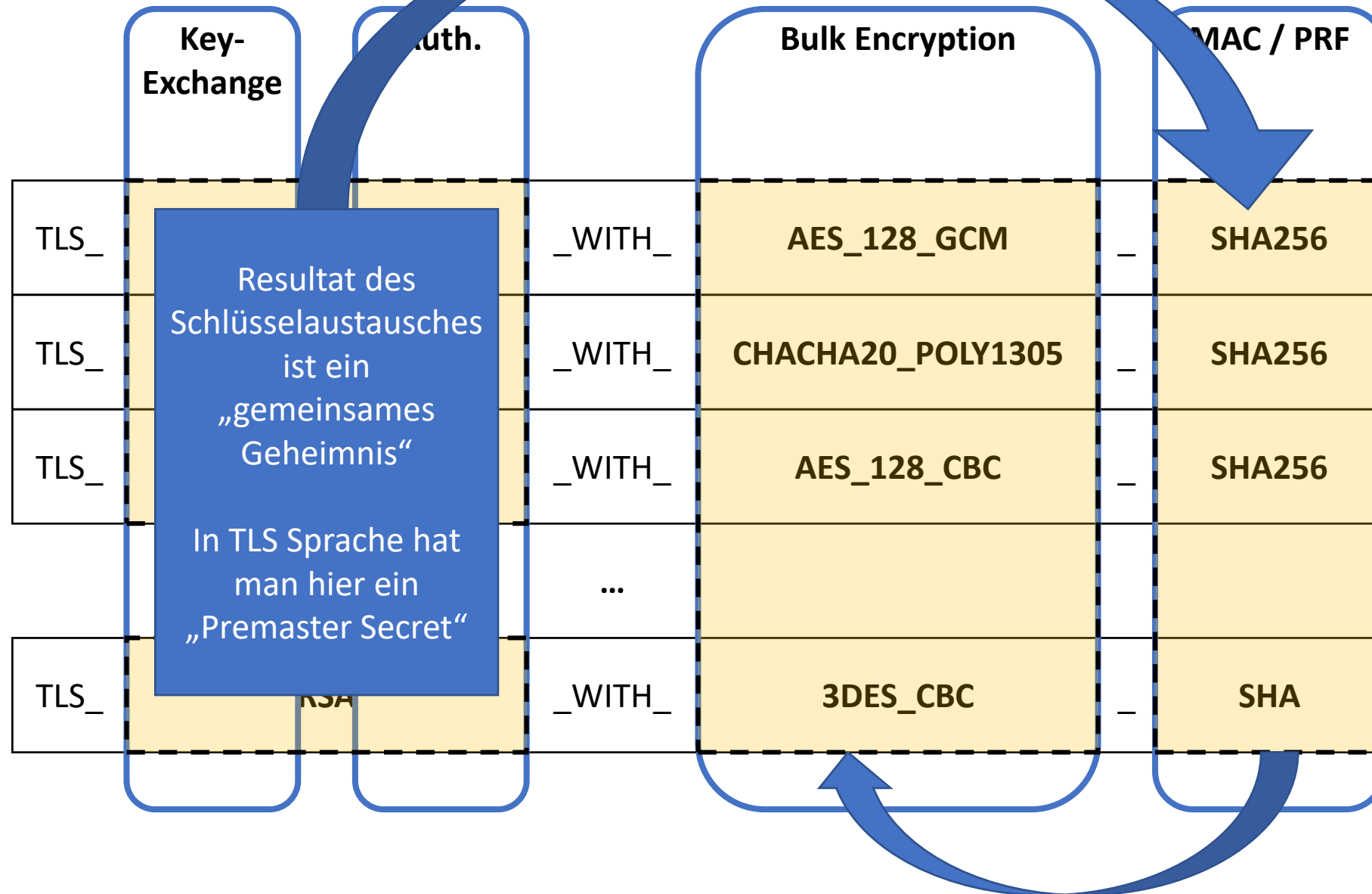
ECDHE_RSA und ECDHE_ECDSA

- *ECDHE* ist Diffie-Hellman-Schlüsselaustausch über Elliptic Curve-Cryptography (ECC)
- ECDSA bedeutet, dass die Authentifikation der Verbindung über ECC *Signatures* (ECDSA) sichergestellt wird.

Kurze Zusammenfassung

- *TLS führt einen Diffie-Hellman Key-Exchange durch*
- *Der Key-Exchange wird durch eine Signatur authentifiziert*
- *Der öffentliche Schlüssel zur Prüfung der Signatur ist im Serverzertifikat enthalten*

Ciphersuits

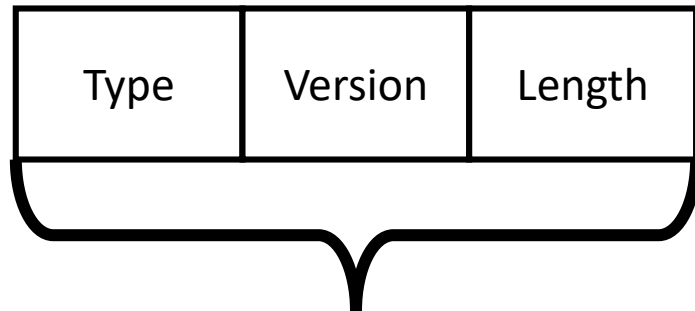


TLS Handshake im Detail

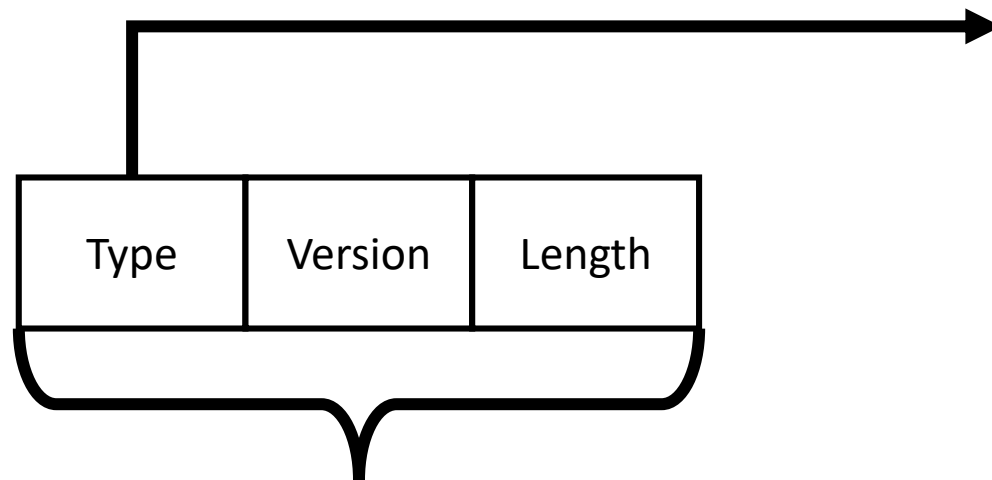
Aufbau

- TLS hat einen s.g. „Record Layer“ und Unterprotokolle
- Unterprotokolle sind:
 - Handshake
 - Change Cipher Spec.
 - Application Data
 - Alert
- *Unterprotokoll* klingt komplizierter als es ist
 - Lies „Nachrichtengruppen“ + X
 - Change Cipher Spec. hat z.B. nur eine leere Signalisierungsnachricht

Record Layer



Record Layer

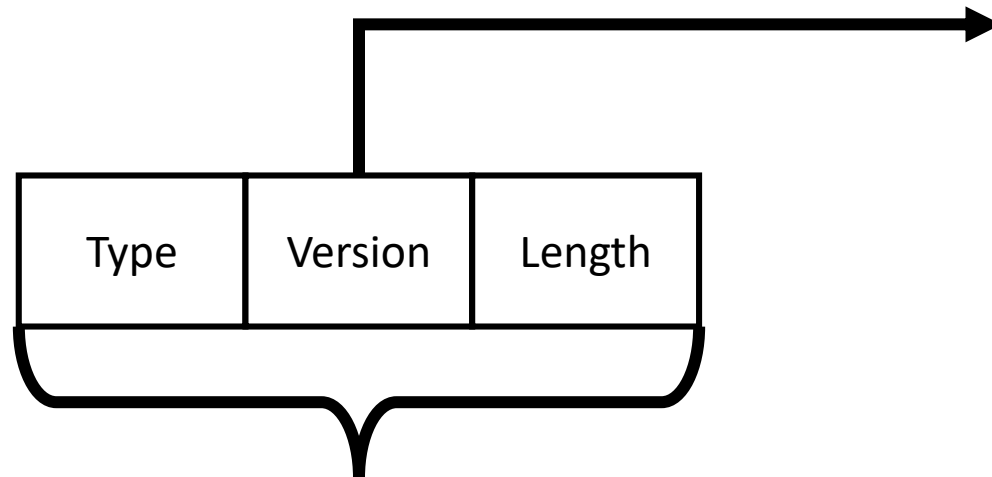


Type

- Bestimmt das Unterprotokoll
 - *Change Cipher Spec. (20)*
 - *Alert (21)*
 - *Handshake (22)*
 - *Application Data (23)*



Record Layer

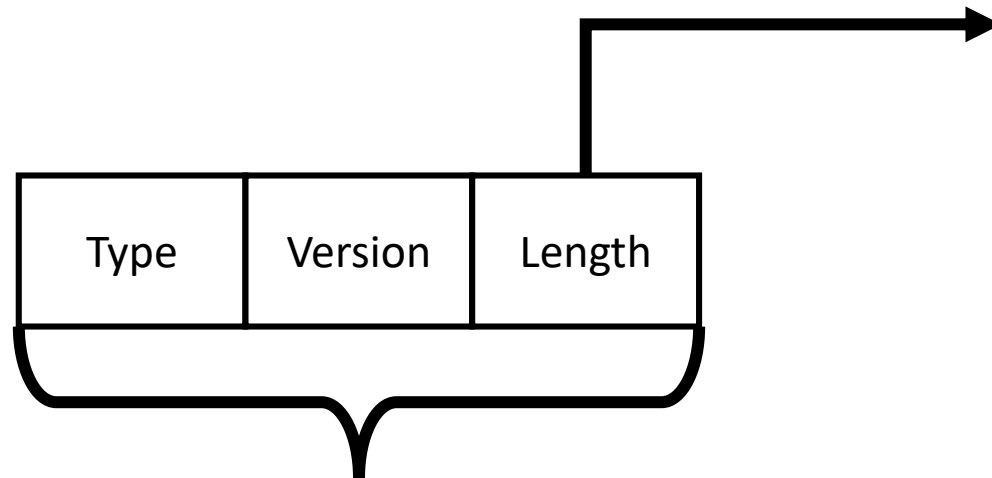


Version

- Major + Minor
- „Historisch gewachsen“
 - SSL 3.0 → 0x0300
 - TLS 1.0 → 0x0301
 - TLS 1.1 → 0x0302
 - ...
- Praxis: „MUST accept any value {03, XX}“



Record Layer



Length

- Maximale Länge eines *Records* beträgt 2^{14} Bytes
- Falls Nachrichten des Unterprotokolls länger sind, wird fragmentiert



Header	Data
--------	------



ClientHello

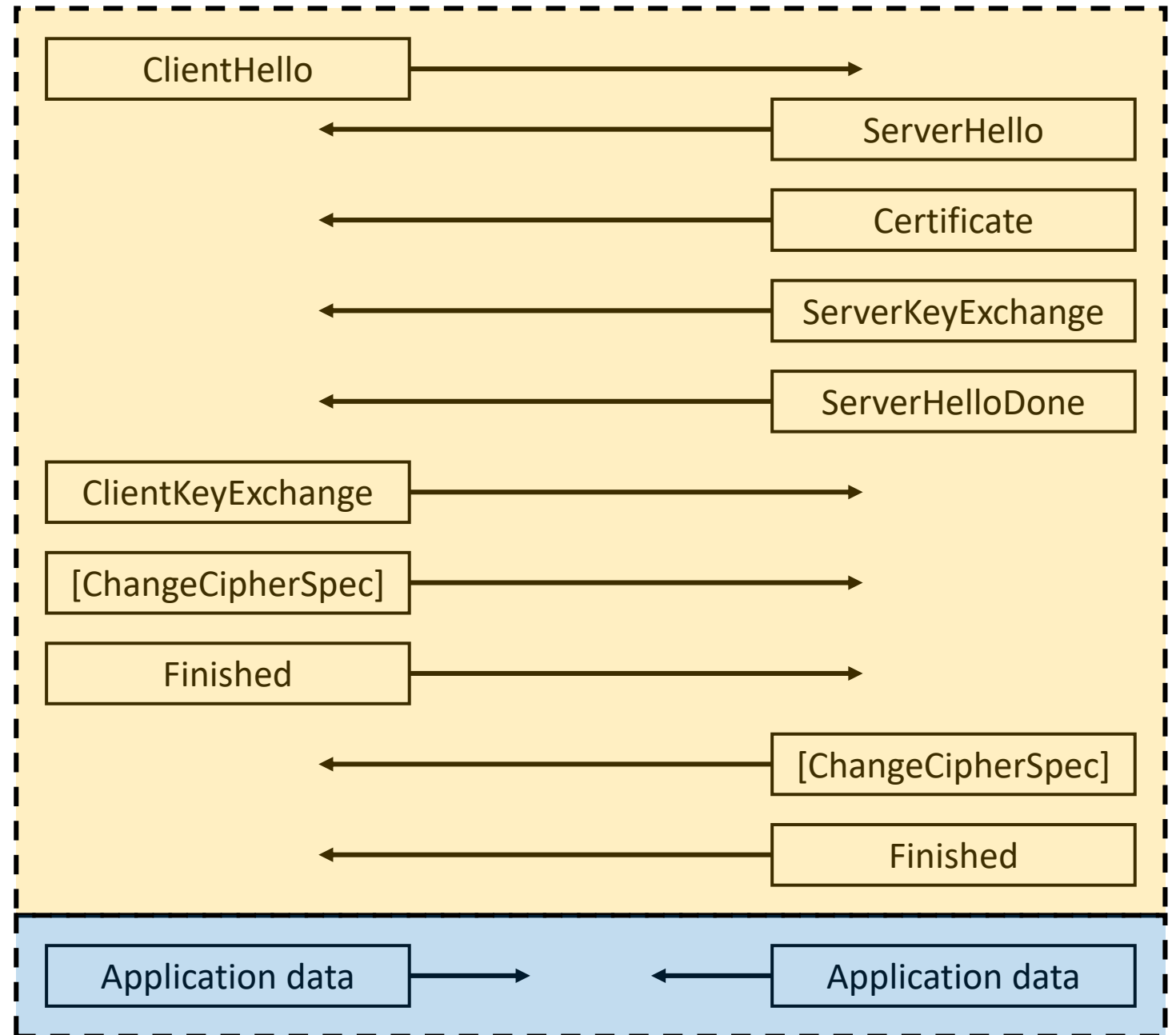
```
struct {  
    ProtocolVersion client_version;  
    Random random;  
    SessionID session_id;  
    CipherSuite cipher_suites<2..2^16-2>;  
    CompressionMethod compression_methods<1..2^8-1>;  
    select (extensions_present) {  
        case false:  
            struct {};  
        case true:  
            Extension extensions<0..2^16-1>;  
    };  
} ClientHello;
```

Das TLS 1.2 Protokoll

Drei gängige Workflows

1. *Voller Handshake*
2. *Kurzer Handshake* (führt vorige Session fort)
3. Client und Server authentifizieren sich gegenseitig

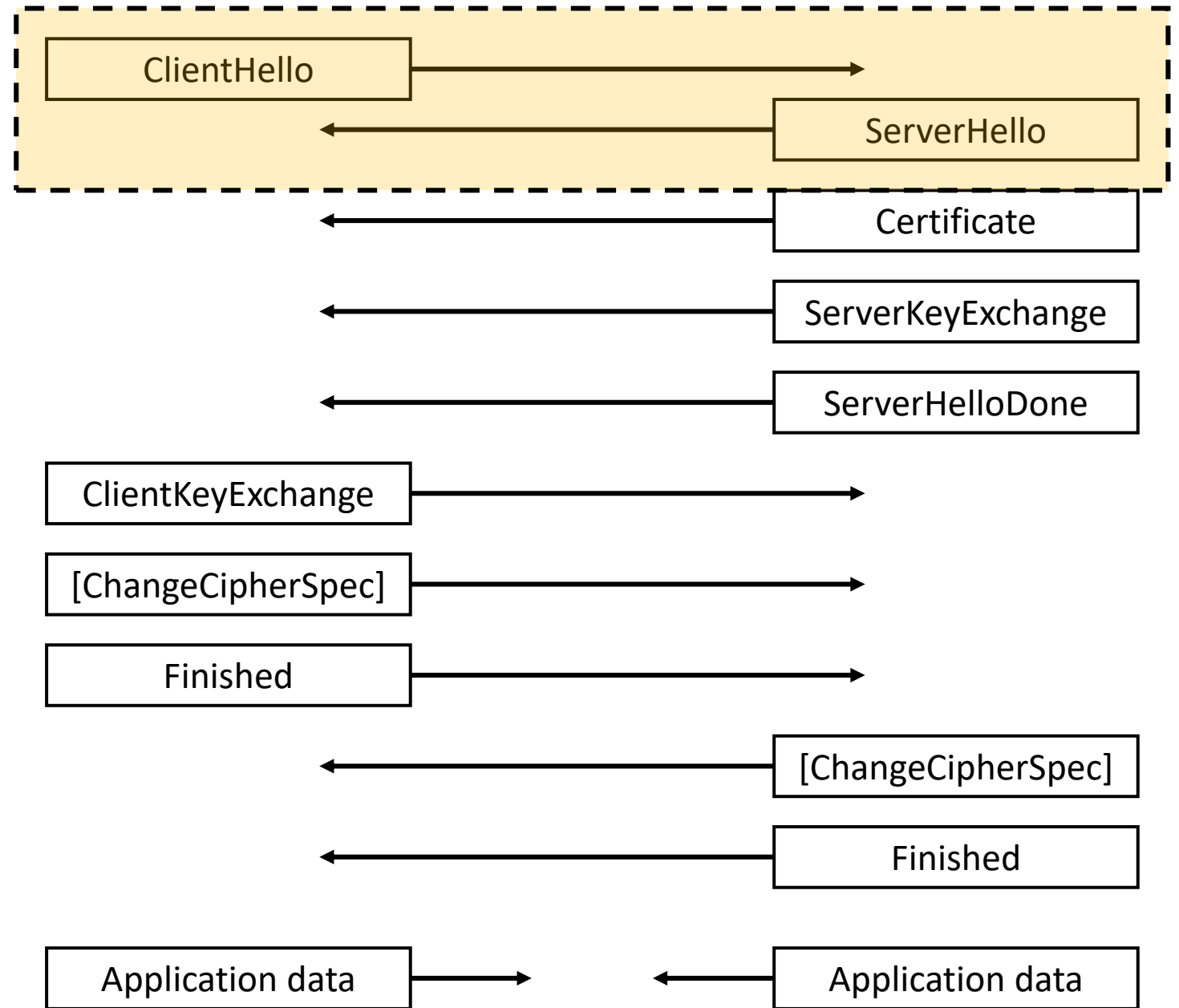
Handshake

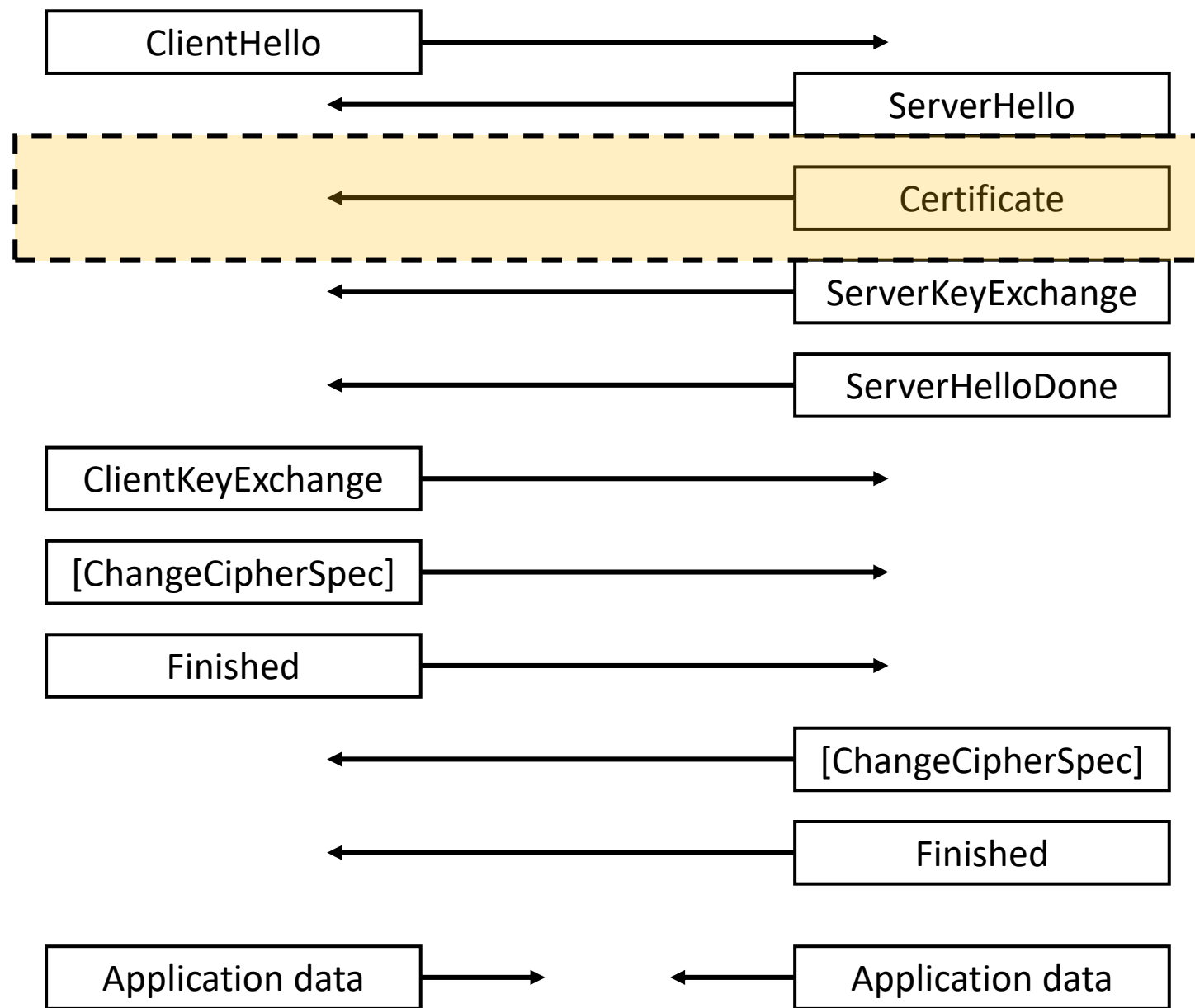
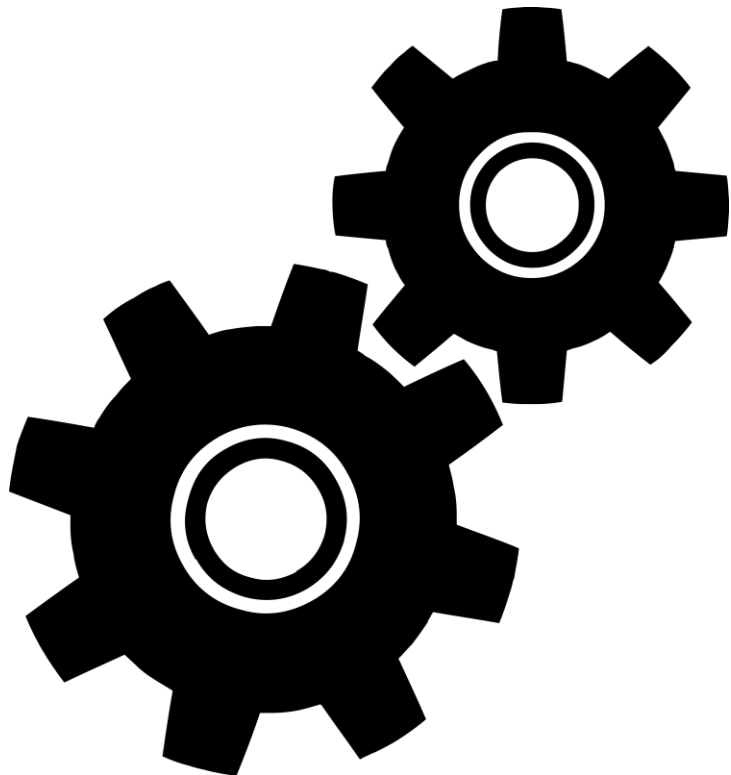


```

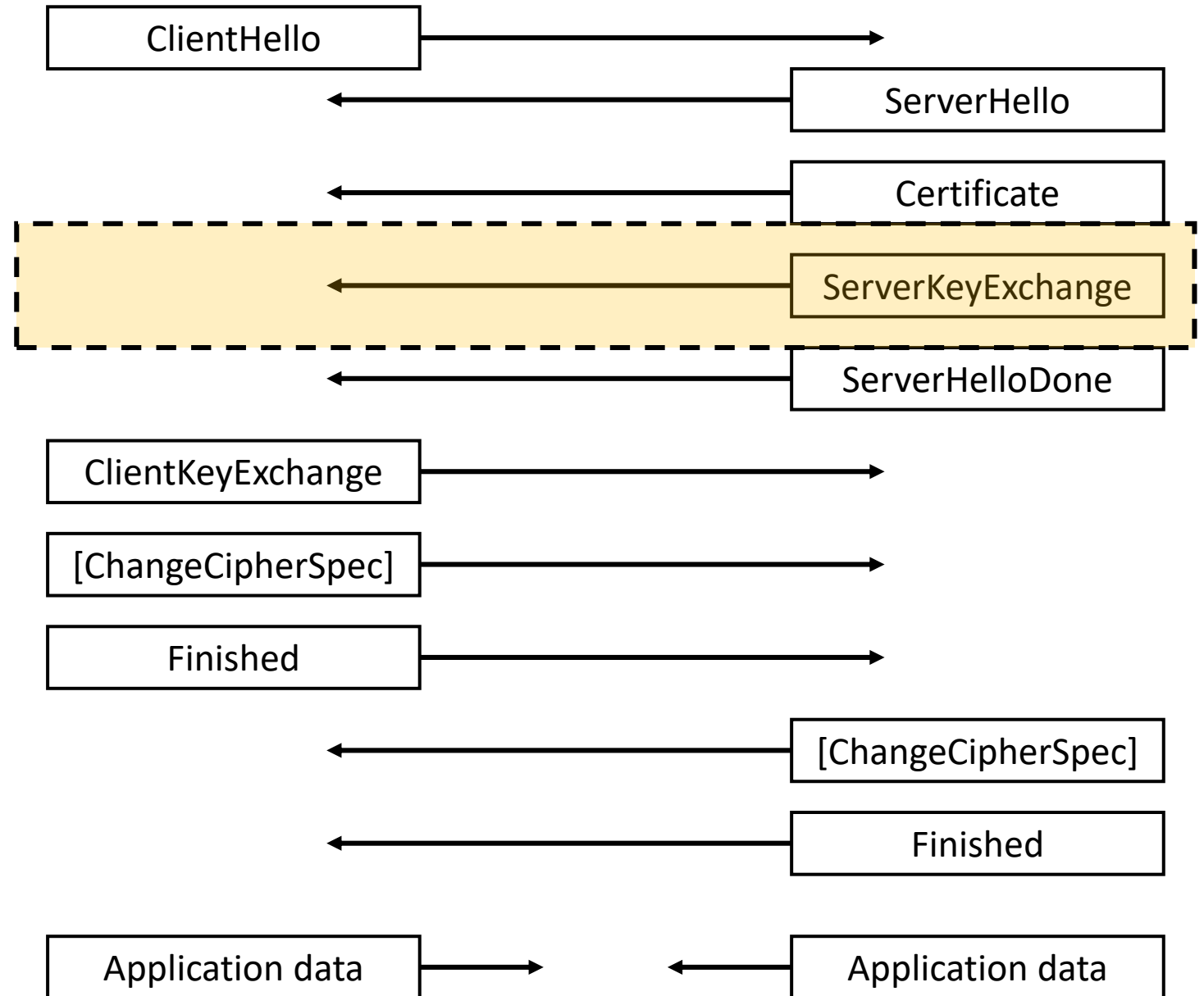
struct {
  ProtocolVersion server_version;
  Random random;
  SessionID session_id;
  CipherSuite cipher_suite;
  CompressionMethod
compression_method;
  select (extensions_present) {
    case false:
      struct {};
    case true:
      Extension extensions<0..2^16-1>;
  };
} ServerHello;

```

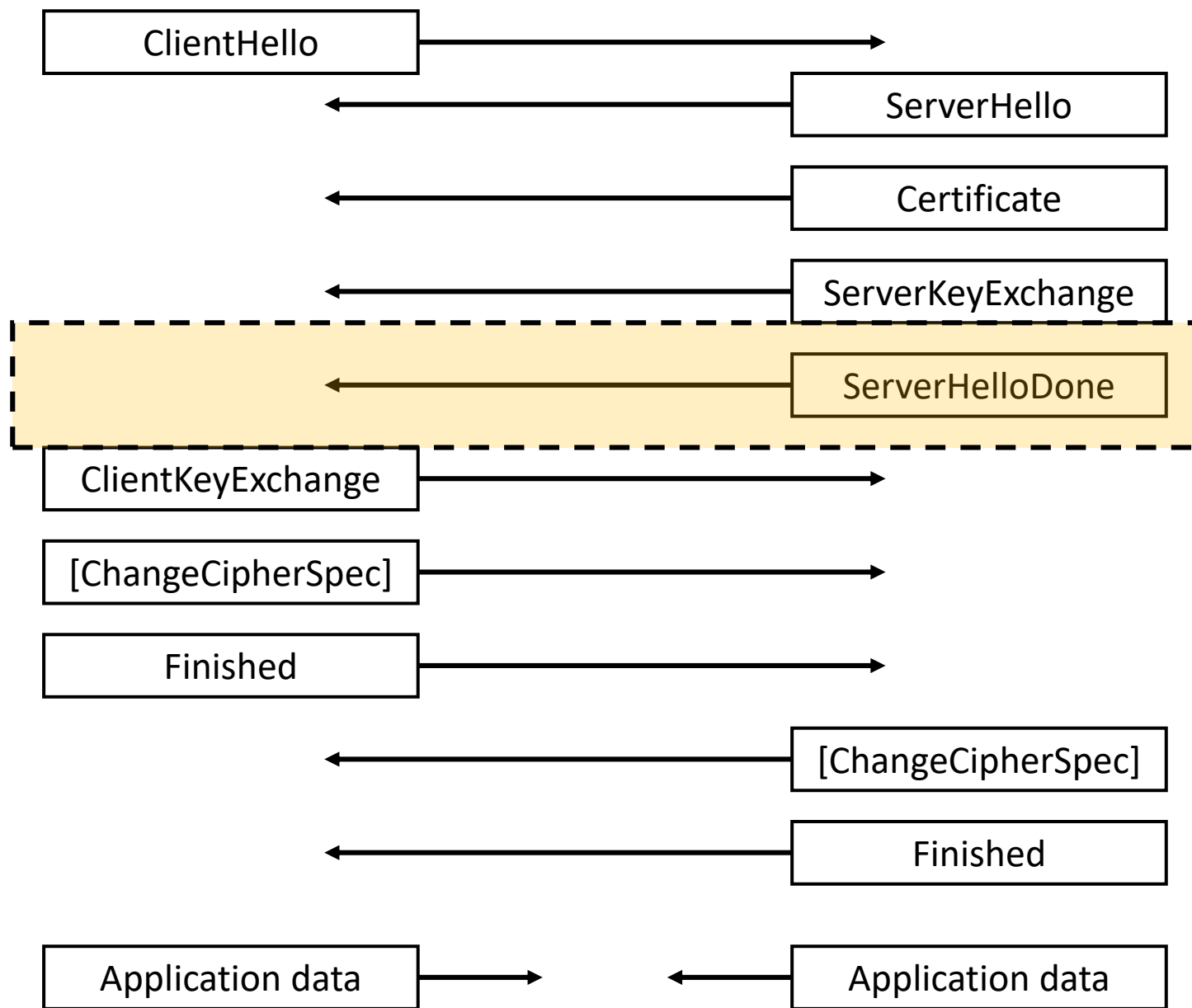




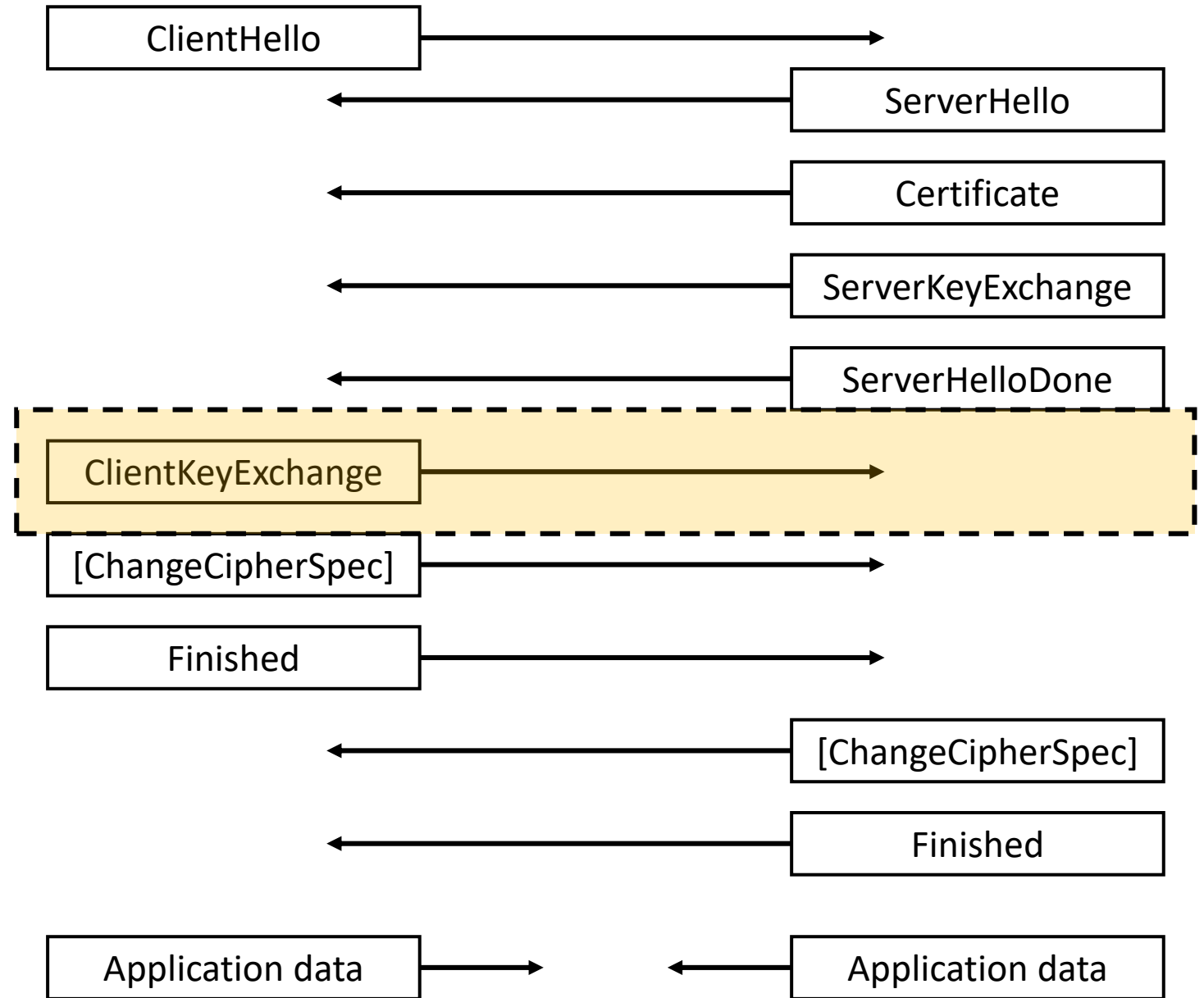
```
struct {  
  select (KeyExchangeAlgorithm) {  
    case dhe_rsa:  
      ServerDHParams params;  
      digitally-signed struct {  
        opaque client_random[32];  
        opaque server_random[32];  
        ServerDHParams params;  
      } signed_params;  
    case ...:  
      ...  
  };  
} ServerKeyExchange;
```

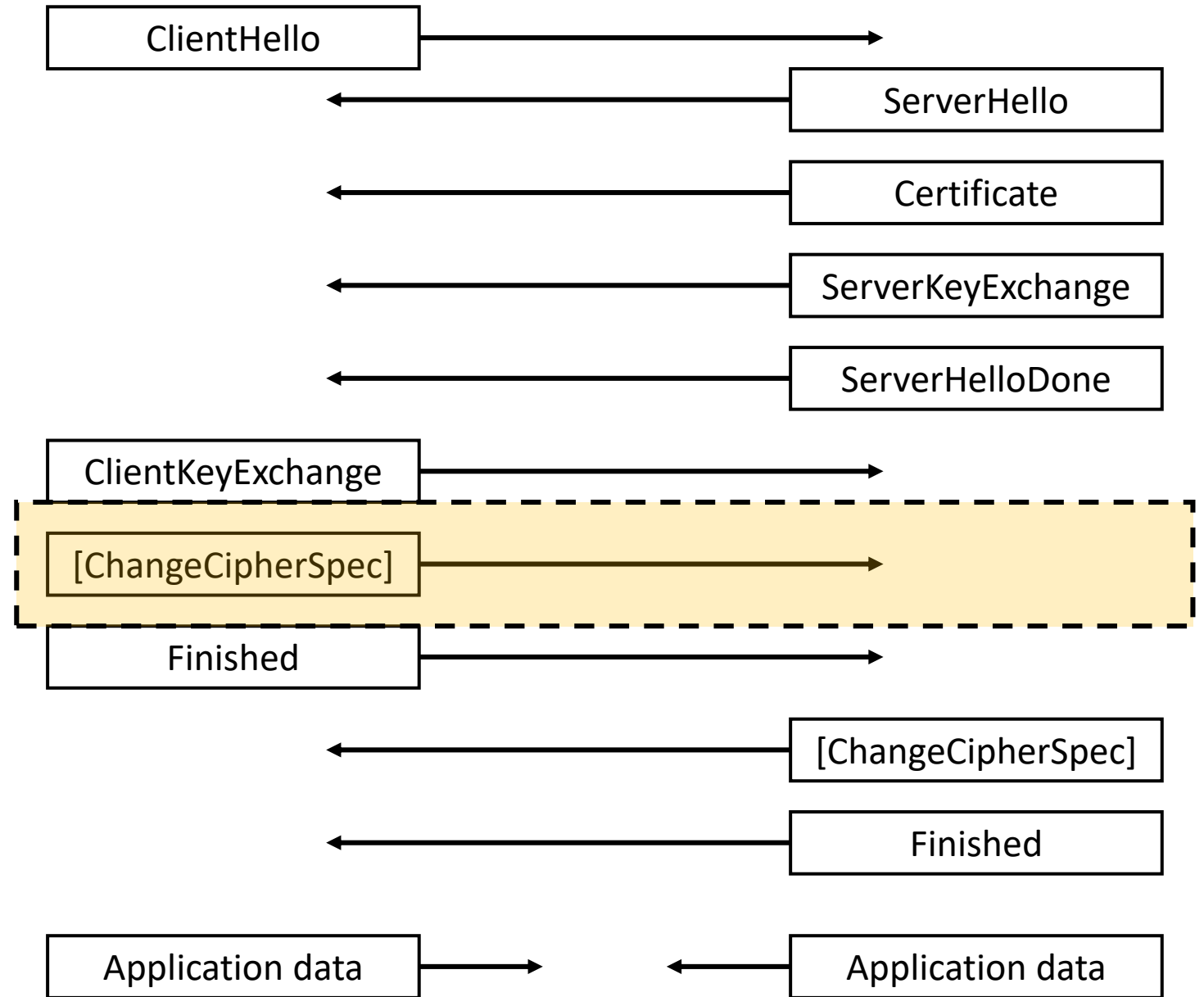


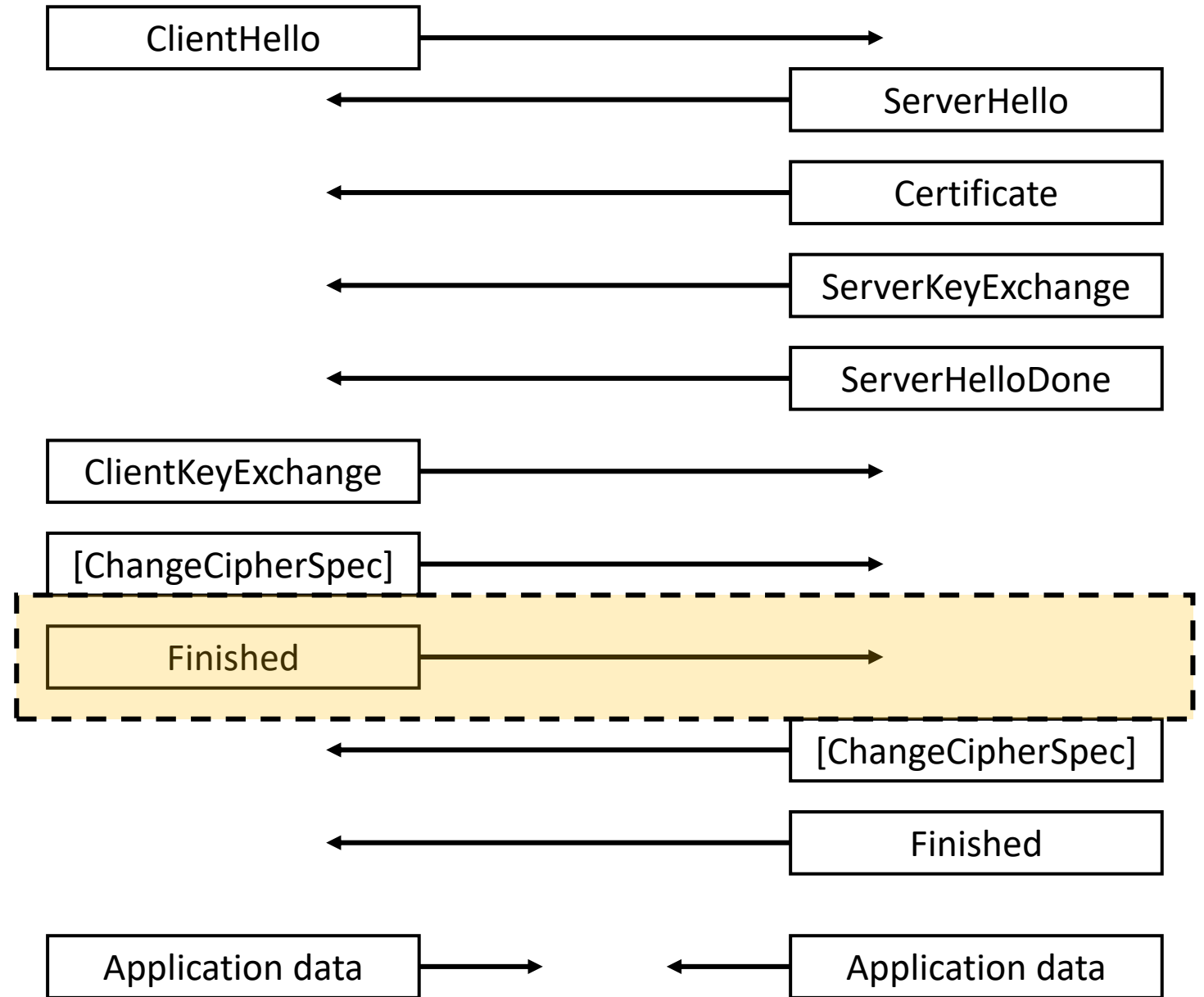
```
struct { } ServerHelloDone;
```

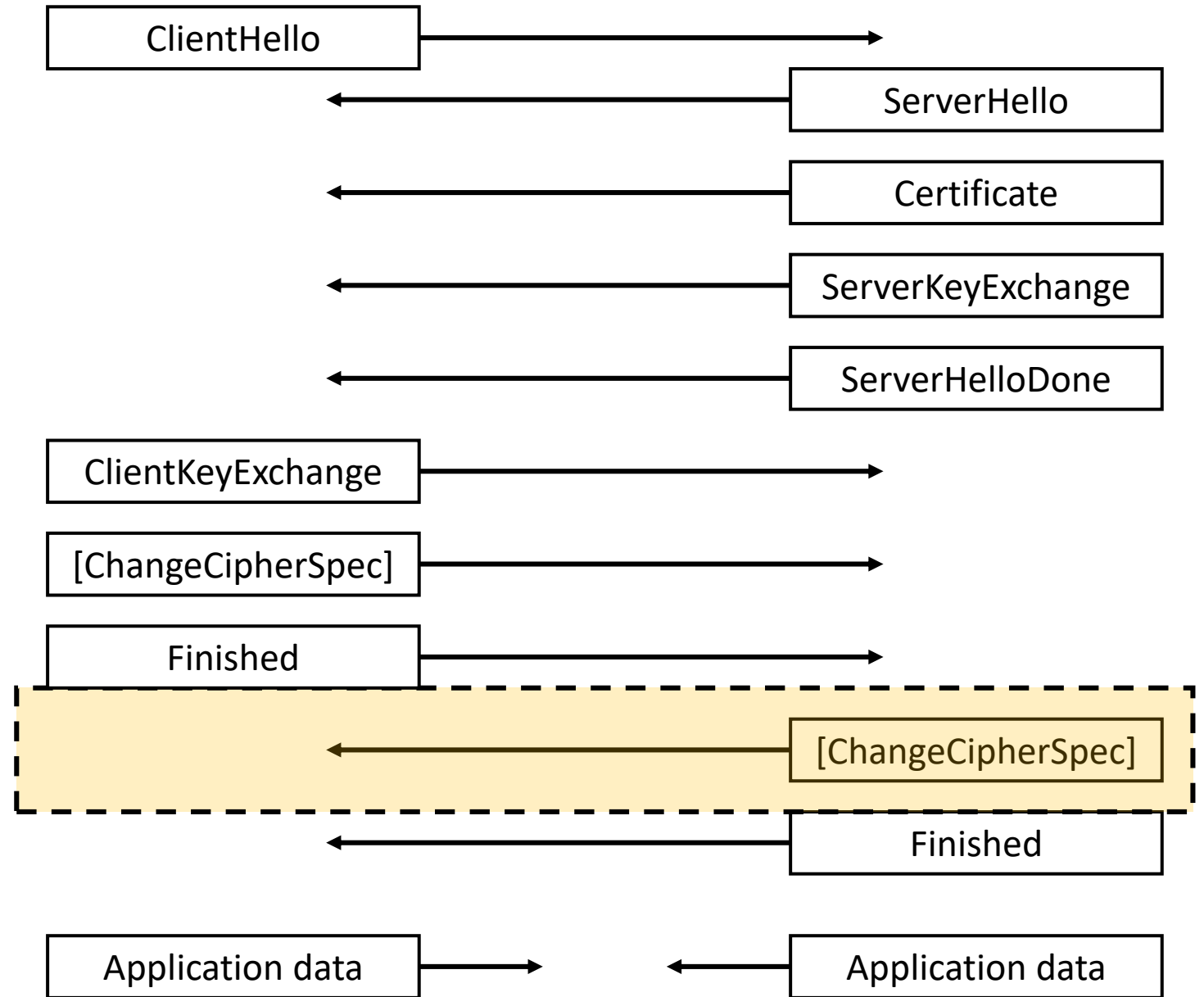


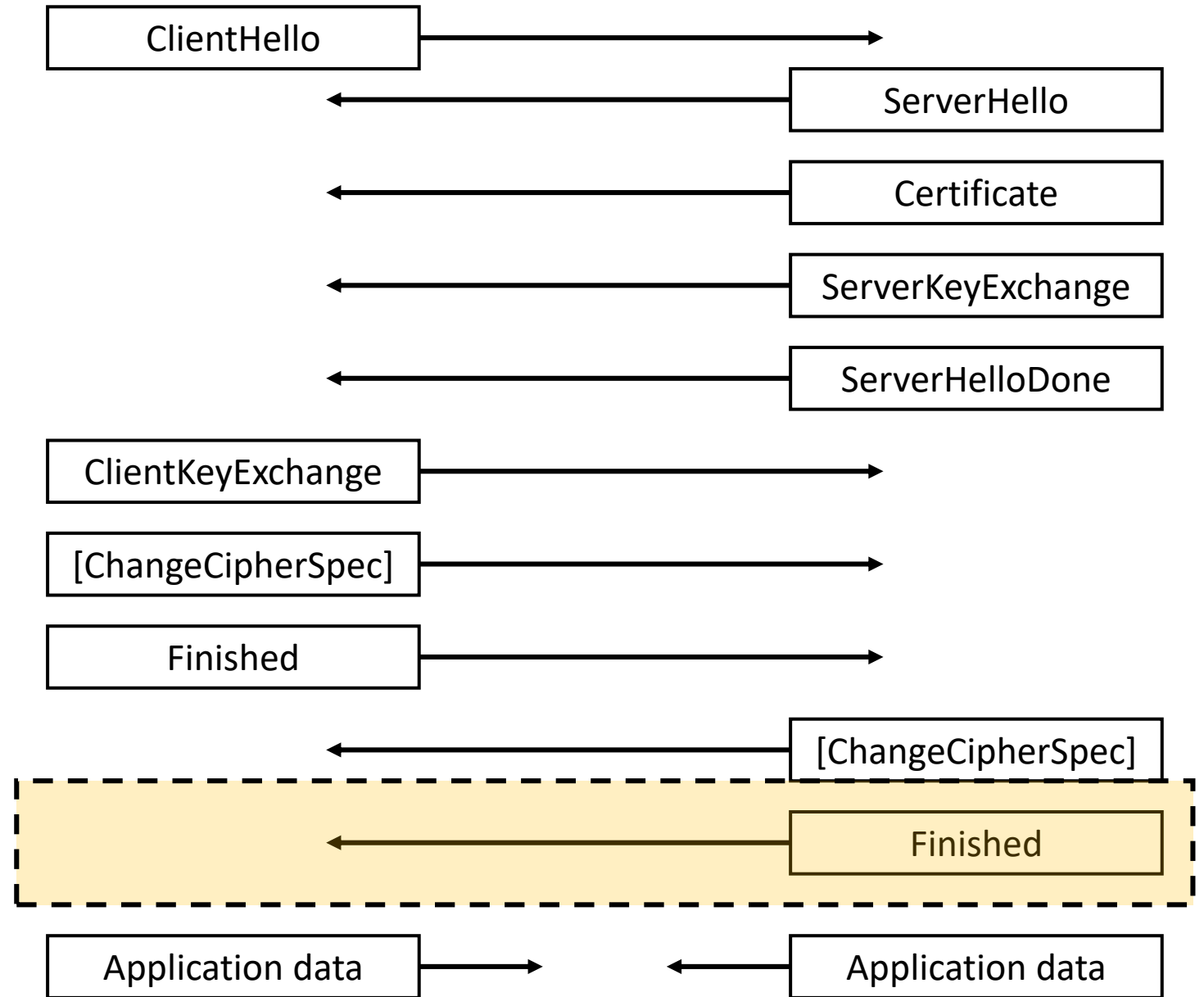
```
struct {  
  select (KeyExchangeAlgorithm) {  
    case rsa:  
      EncryptedPreMasterSecret;  
    case dhe_rsa:  
      ClientDiffieHellmanPublic;  
    case ...:  
      ...  
  } exchange_keys;  
} ClientKeyExchange;
```



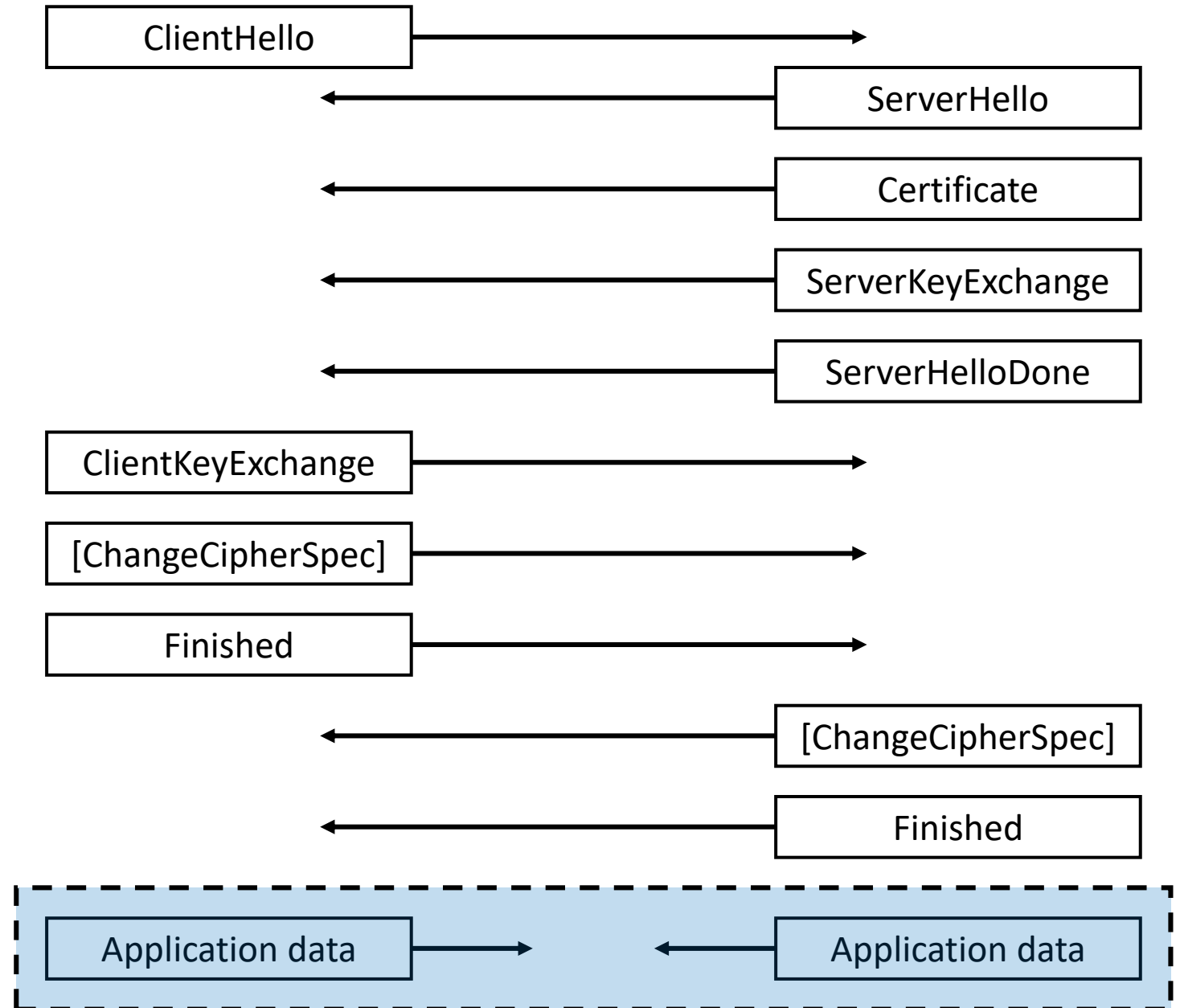






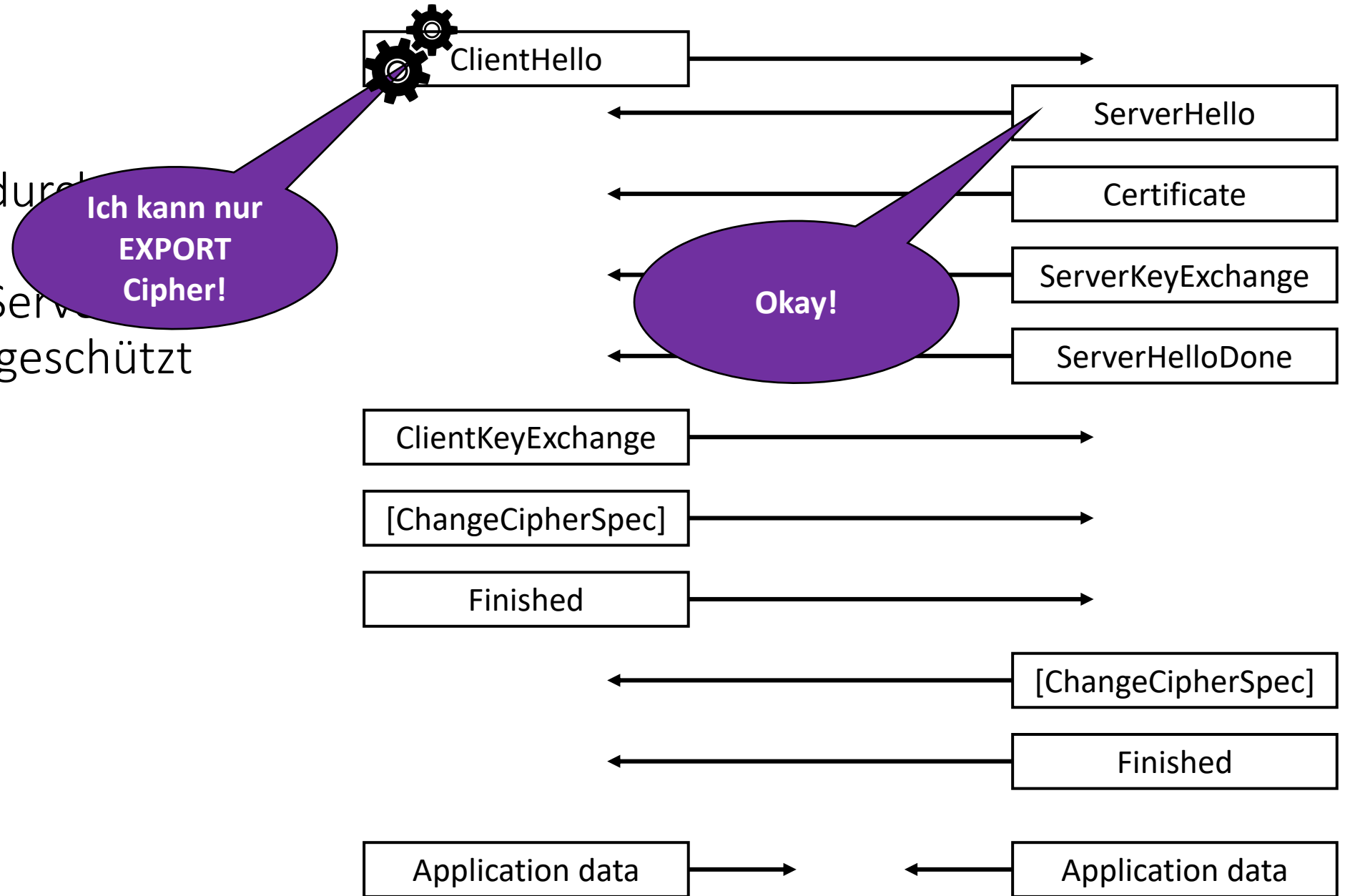


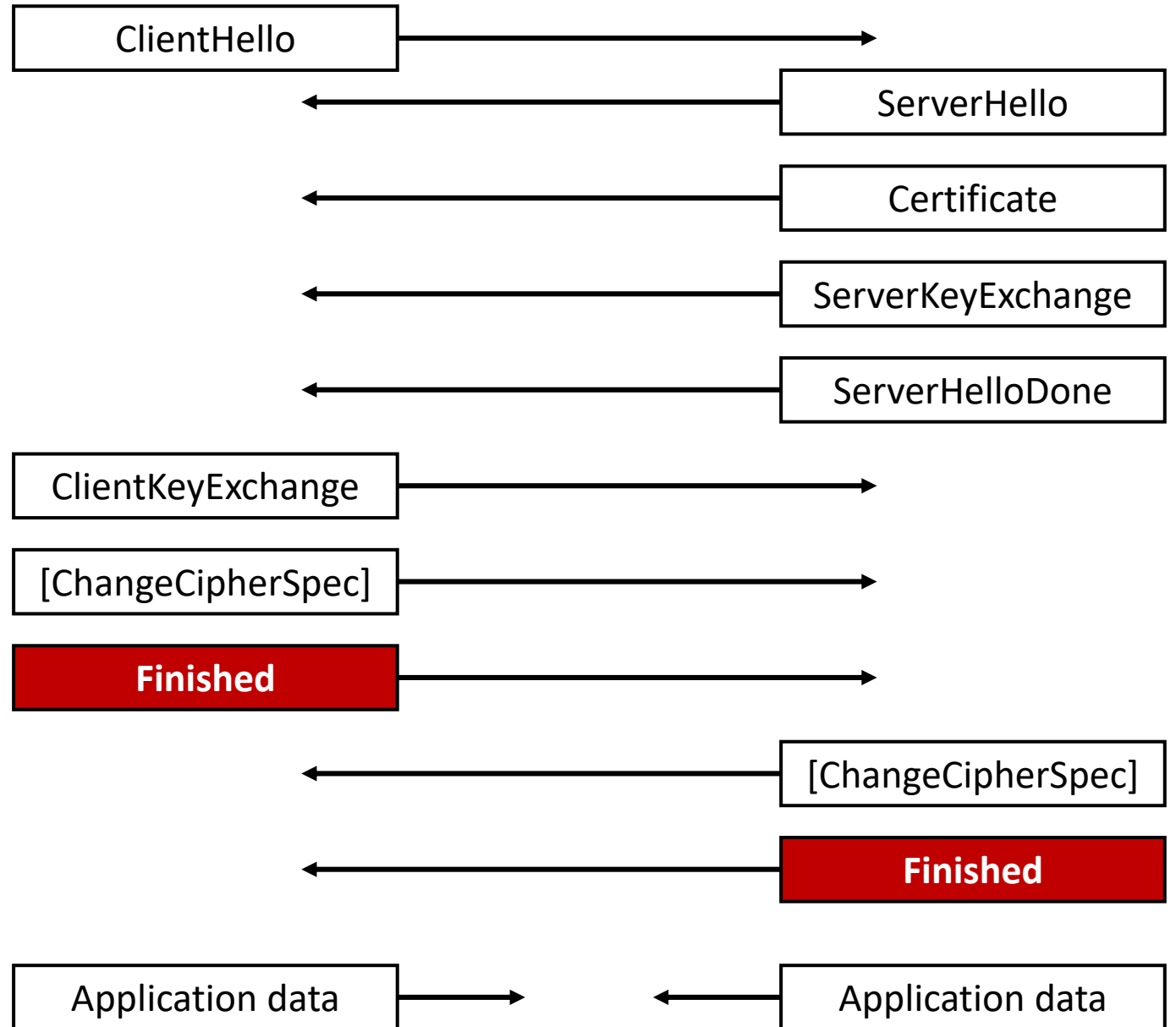
1. Der Server hat sich authentifiziert (Zertifikat)
2. Ein gemeinsames Geheimnis wurde (sicher) ausgetauscht (Diffie-Hellman)
3. Beide Kommunikationspartner sind im Status „Verschlüsselung eingeschaltet“

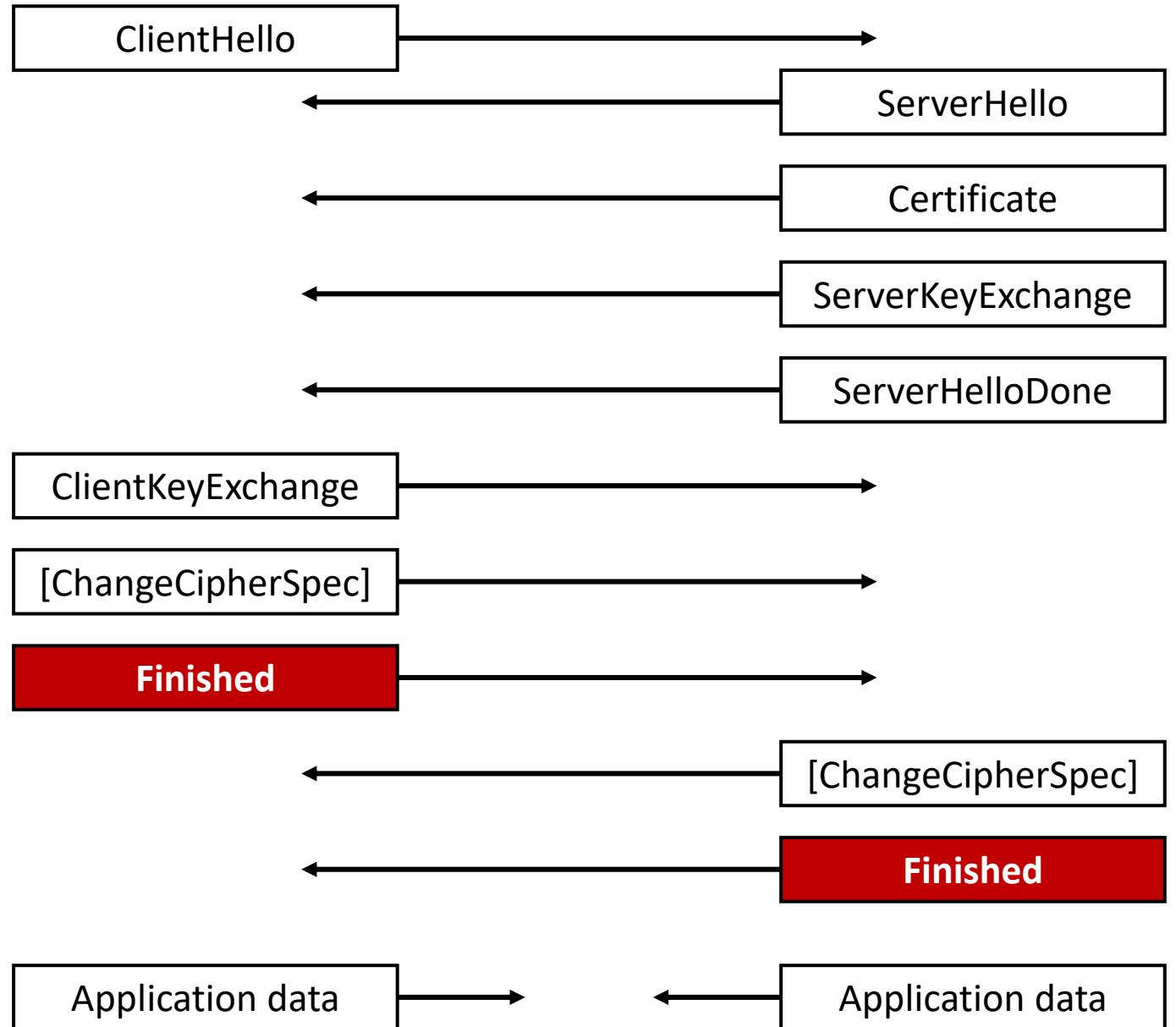


Problem:

- Downgrade durch MitM?
- ClientHello, ServerHello, Certificate, ServerKeyExchange, ServerHelloDone etc. völlig ungeschützt







ClientHello

ServerHello

Certificate

ServerKeyExchange

ServerHelloDone

ClientKeyExchange

[ChangeCipherSpec]

Finished

[ChangeCipherSpec]

Finished

Application data



Application data

ClientHello

ServerHello

Certificate

ServerKeyExchange

ServerHelloDone

ClientKeyExchange

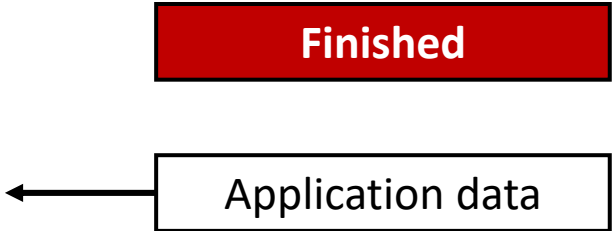
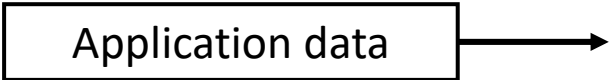
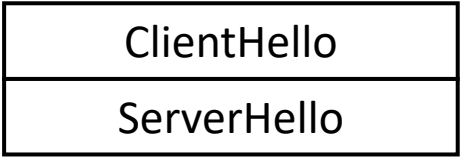
Finished

Finished

Application data



Application data



ClientHello

ServerHello

Certificate

ServerKeyExchange

ServerHelloDone

ClientKeyExchange

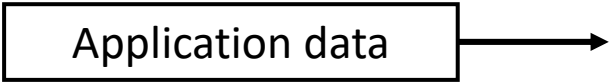
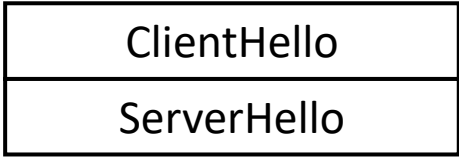
Finished

Finished

Application data

Application data





Finished

Application data



Finished

Application data



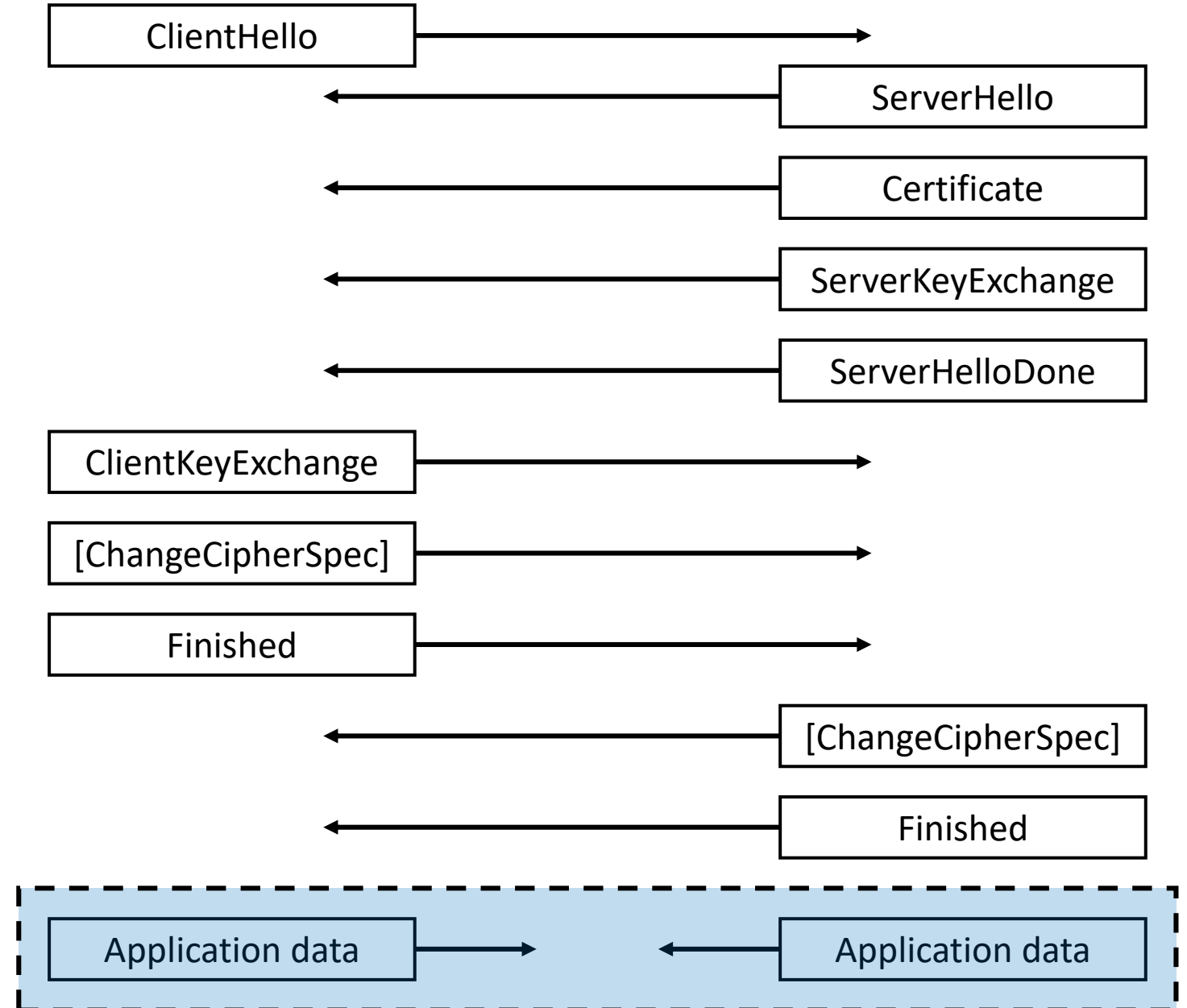
Wireshark · Folge TCP Stream (tcp.stream eq 1) · wireshark_4CAA16...

```
...
.....p, #....._.....P...>cN...2GQe.....gw...";.....r...<.y...
;ma:.. r...p..&.D..3...6;..Z...<.jo...Q.cd.....k...
..$L.p.gR...C.kks...M.....j!B.....4?...v.Qp...!..L1i...|.Q.....D.!
j..._
0...J...c7.....ay...ZWH..U.....x@.....T3.K(4..3.#G..j.u.....
(,.....:..%r..K.jZ
...ME... .C.-v... u..._"6.ms.X...+.HX...<...1.....T$.F.$<v...
0z...)[.K1.....ffB..j...!.....x..o.
R. ...I.....)4.....i.h.....<N.f.iy.....%1..
{ZZ`.<..y=H...M.
..|e[S..'.fLQ.t..
nfi. ....OR.kHy.....b.lP~ETs
...{U.KU*.tP.....%f.....n`..[.....K4j-.....,.....!
_..j.s..qoT...Ngf.5...J
...>1.....>...!6D)...s.....BR.=..E' ...T ...2Q.&. ...
[.u..y...is.Z$:TEE..|. @..p.
/.....H....VB...+Tc,...*..^..y.....>n...._2...c.j....;
[.h.....B...hQJ.....|: #b..._@..0a...7..t_..%...
9&..d...D...N{Pe.c.....!(,.....;..`.[o...I.
[=I3...1..P{.....7t.....&.R...?o..Bvf.r.Y.....n%..
2M...*4...1.x.X...v5.h.(...{..2...y.....d.7...#:.....j.....;...+;S..
7.#+..^.....tX.`.'.&./m.....n.....z.....^.....<5ZQ....6
..h{e.B..
:....j... ..EW...~..m...u....E.9%+....i.[..@....A....).....
.M.....f&|...>m..l..d....Bk.5.....).(,.....<.Q..).eX..m
....<.mk.Z...b-#.Q.....(,.....=..p..!.<.P.y".FH..
].ti..8q2%F....f}...{: )8n@..
'6:{Bx.4?Z..+D|4.<. ....;..P....i.eWo...@.#q%.x$.&..
..tfj^.....CIv...A..U2..
.....R..'...[.....tm#7.*.P..E...Ju.t.....rC/...
2..c...P.....e..[...7...X.G..Bx..u..^"...{..c(...>.Y.....?..d...
8.?..QK..c:s.gi.l.P.&.....d8.o~.....f.52.....\bk....ZI.
[...|....*i...]an.....i.e..K.....O....-.*Oq.|{?...@2.
%TzoI.Z..E..f.B.|Y.%f[...m...M... u....a..G9...fS....!
(,.....>..FA..'.^X...>.D.G|..'....
```

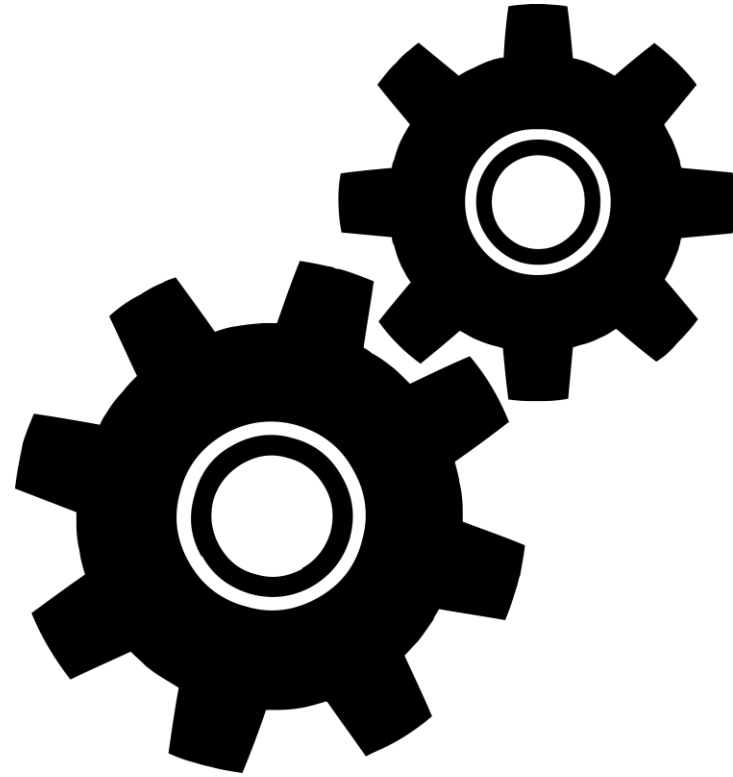
17 Client Pakete, 24 Server Pakete, 17 Runden.

Gesamte Verbindung (15 kB) Daten anzeigen und speichern als ASCII Stream 1

Suchen:



Pause (danach Hands on)



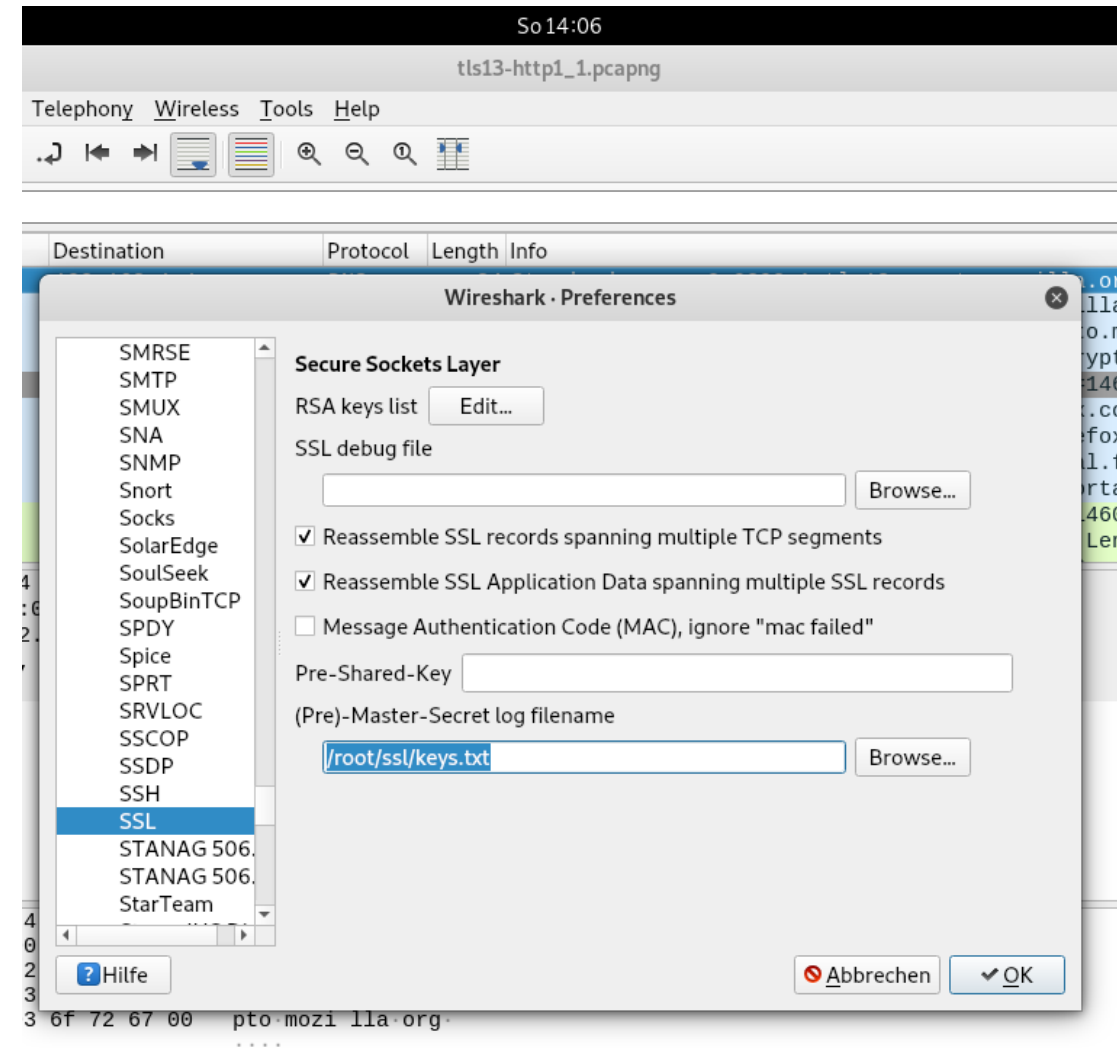
TLS Workshop

German OWASP Day

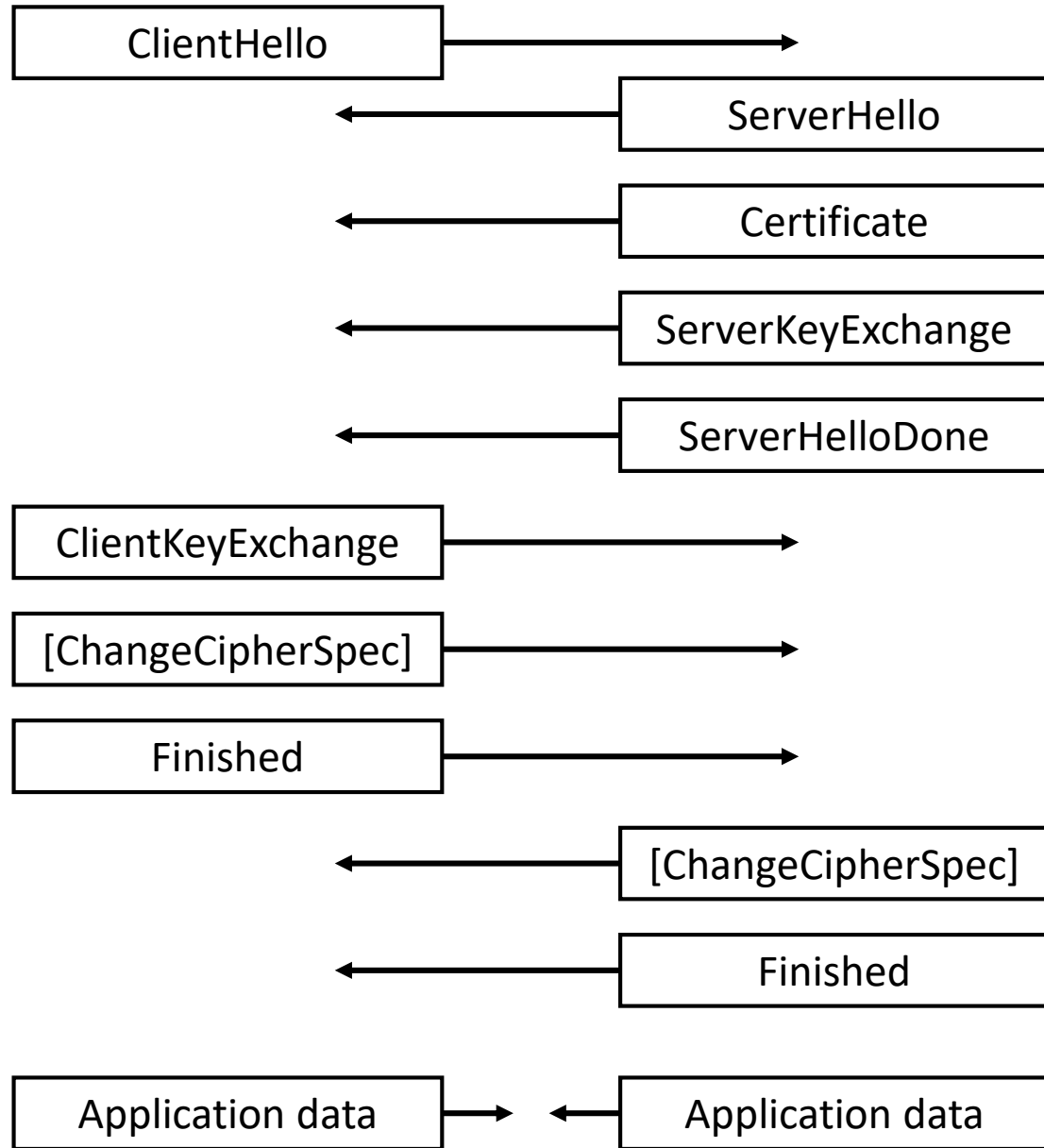
Sebastian Schinzel, Damian Poddebniak, Achim Hoffmann

Wireshark

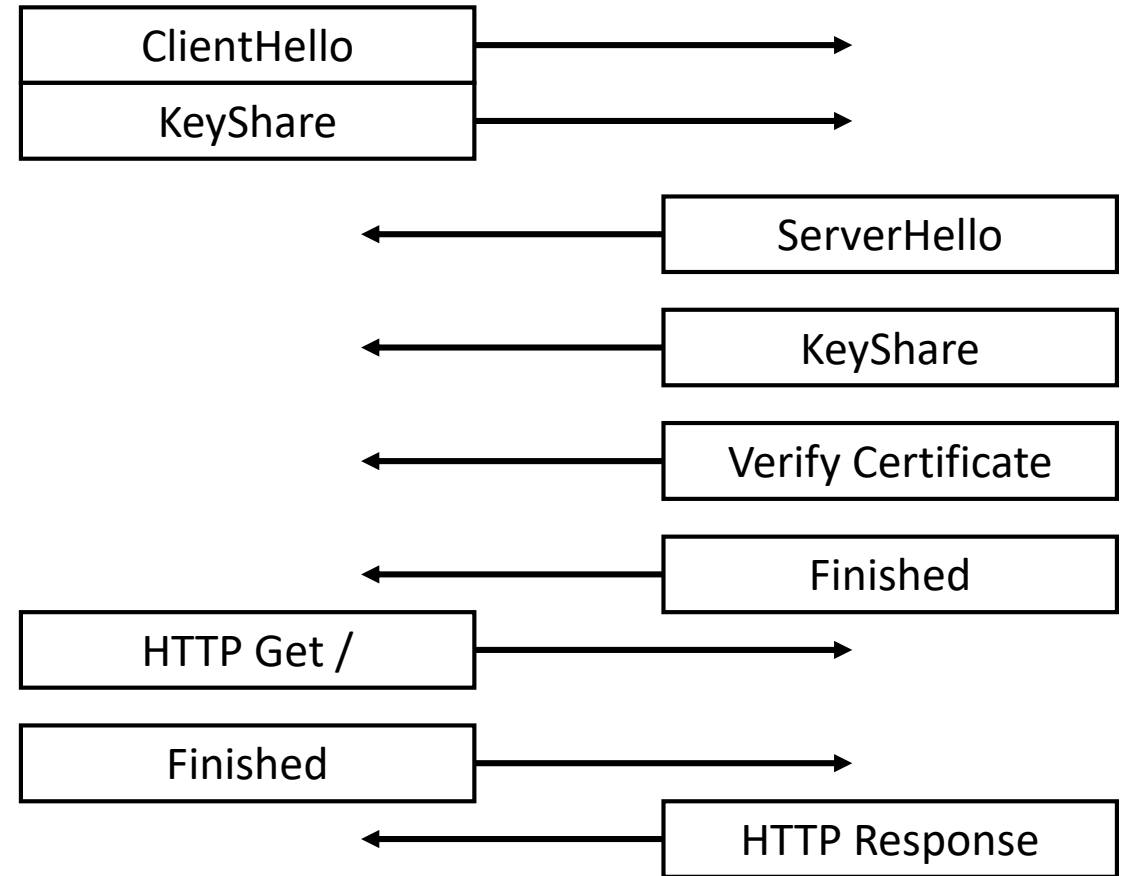
- Entschlüsseln von TLS über Wireshark:
- Firefox starten und vorher setzen:
`SSLKEYLOGFILE=/root/ssl/keys.txt`
- Dann Key log file im Wireshark setzen
- Domains:
 - <https://tls13.crypto.mozilla.org/>
 - <https://cloudflare.com/>

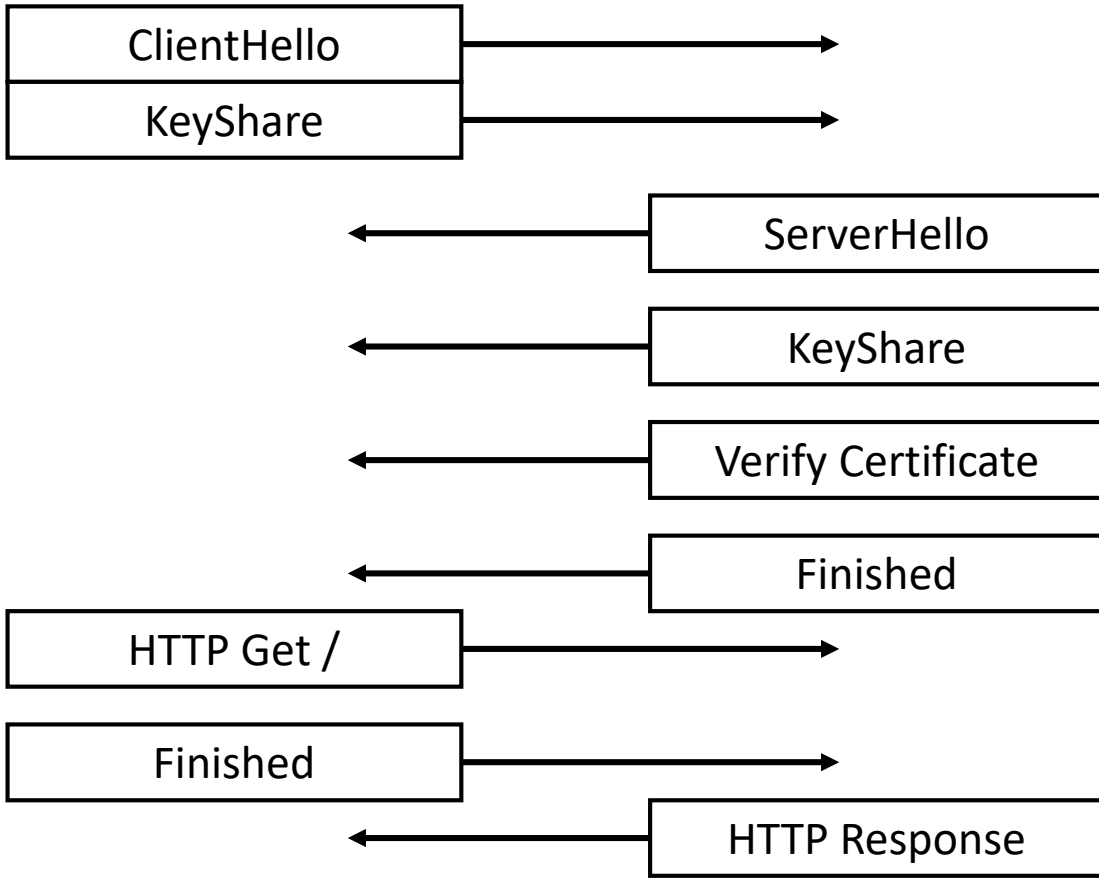


TLSv1.0 - TLSv1.2

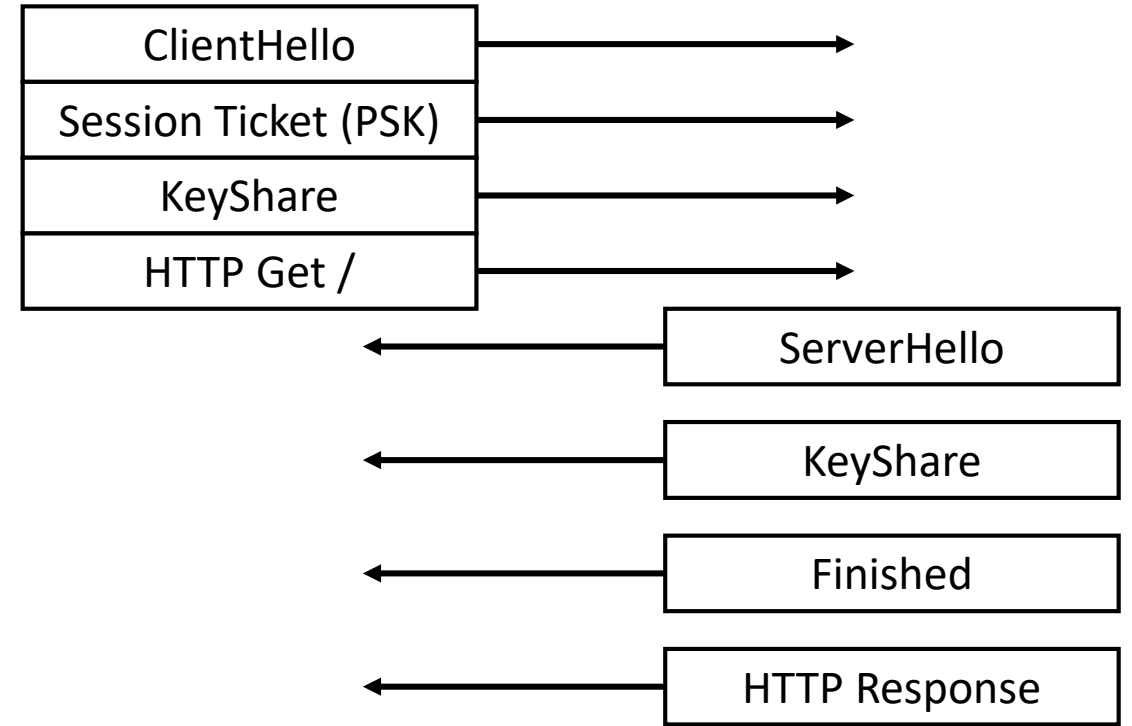


TLSv1.3





TLS 1.3



TLS 1.3 0-RTT

Wireshark Trace



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German Chapter

?





OWASP
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!

sslyze.py vessl jcertchecker ssl-cert-check THCSSLCheck.exe
ssldiagnos.exe testssl.sh ssltest heartbeat.py
SSLSmart SSLCertScanner.exe ssl-check-heartbleed.pl
o-saft.pl beast.pl SSLDigger sslcat TLSSLed v1.3.sh
TestSSLServer.jar
sslsplit sslstrip ssltap
sslthing.sh nmap
SSL Analyzer openssl
ssl-cipher-check.pl cvt chksslkey
stunnel
ssldump
sslsniff
sslsqueeze
sslmap.py ssl-renegotiation.sh
sslttest.pl manyssl.pl cnark.pl SSLAudit.pl
ssl-beast.pl
tls-check.pl
ssl-cipher-check.jar
sslscan



OWASP
German Chapter

Tools

Functionality

- Mainly command-line (CLI)
- Some with GUI (mainly Windows)
- Tools online (15+)
- Tools, checking vulnerabilities and bugs (11)
- Tools, checking supported ciphers (22)
- Tools, checking certificate, PKI certificate chain (10)



- <https://www.ssllabs.com/>
- <https://sslguru.com/ssl-tools/check-ssl-certificate.html>
- <http://certlogik.com/ssl-checker/>
- <http://www.sslshopper.com/ssl-checker.html>
- <https://www.howsmyssl.com/>
- <https://sslcheck.globalsign.com>
- <https://confirm.globessl.com/ssl-checker.html>
- <https://filippo.io/Heartbleed/>
- <http://possible.lv/tools/hb/>
- <https://ssl-tools.net/heartbleed-test>
- <https://www.cloudflarechallenge.com>
- <http://ccsbug.exposed/>

Take care: some check certificate and/or certificate chain only.



- **Cipher Checks (22)**

- openssl *nmap cnark.pl manyssl.pl* [o-saft.pl](#) ssl-cipher-check.pl
athena-ssl-cipher-check_v062.jar sslthing.sh SSLAudit.pl
ssl-cipher-check.pl ssldiagnose.exe sslmap.py sslscan ssltest.pl
ssltltest.exe sslyze.py testssl.sh tls-check.pl tls-scan
TestSSLServer.jar THCSSLCheck.exe tlseum tls-check.pl
TLSSLed_v1.3.sh

- **Vulnerability Checks (11)**

- beast.pl ccs-injection.sh OSSL_CCS_InjectTest.py robot-detect
ssl-renegotiation.sh ssltest_heartbeat.py ssl-check-heartbleed.pl
ssl-heartbleed.sh sslscan (1.11) testssl.sh thc-ssl-dos [o-saft.pl](#)

- **Certificate Checks (10)**

- certtool certutil chksslkey cvt jcertchecker keytool
SSLCertScanner.exe ssl-cert-check xca ([o-saft.pl](#)) testssl.sh



- `cnark.pl` and `manyssl` and `sslcaudit`
 - because they require sophisticated setup (installation pre requests like perl modules)
- `certstealer`
 - seems not to be working as promised
- `certtool`, `certutil`, `xca`, `keytool`
 - these are tools to manage certificates



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Tools

Installation: Why

- Before you do any work, you should know which tool version, in particular OpenSSL, you'll be using.*
- Do not trust any pre-installed or pre-configured tool, always check version and configuration.

Various operating systems often modify the OpenSSL code, usually to fix known issues. However, the name of the project and the version number generally stay the same, and there is no indication that the code is actually a fork of the original project that will behave differently.*

- Systems known for silently changing OpenSSL's code or configuration: *SuSE, Ubuntu, Apple's debian*

* Text mainly stolen from *OpenSSL Cookbook, Ivan Ristić*



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Installation

openssl

- using installed `/usr/bin/openssl`
 - `openssl version`
 - `openssl ciphers -V`
 - `openssl ciphers -V |wc`
 - `openssl ciphers -V ALL:aNULL:eNULL |wc`
 - `openssl ciphers -V ALL:COMPLEMENTOFALL |wc`

(Standard: 90 - 100 ciphers)

- install `openssl-chacha`, `openssl 1.0.2d`, `sslscan`, `stunnel`
- using installed `openssl-chacha ...`

(> 200 ciphers)



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How to specify hostname and port

FQDN –
hostname or IP
PORT –
mandatory
port – optional

Tools

Problem: usage ...

Cipher Checker	target	target:port	URL
openssl		FQDN:PORT	
nmap		FQDN -p port	
cnark.pl	-h FQDN	-h FQDN -p port	
cipherscan	FQDN	FQDN:PORT	
manyssl.pl		-s IP -p port	
SSLAudit.pl	FQDN	FQDN PORT	
sslmap.py		--host FQDN --port port	
sslsan	FQDN	FQDN:port	
ssltest.pl		FQDN PORT	
sslyze.py	FQDN	FQDN:port	
ssldiagnose.exe	-t FQDN	-t FQDN -p port	
ssl-cipher-check.pl	FQDN	FQDN PORT	
testssl.sh	FQDN	FQDN:port	https://
TestSSLServer.jar	FQDN	FQDN PORT	
THCSSLCheck.exe		FQDN PORT	
tls-scan	--host=FQDN	--host=FQDN --port=port	
o-saft.pl *	FQDN	FQDN:PORT	https://

* o-saft.pl supports all other variants too



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Amount of
ciphers to
be checked

Amount
for TLSv1.2
inaccurate
as some
tools use
absolute
numbers
others
additional
to TLSv1.1

Tools

can, cannot, ...

Cipher Checker	SSLv2	SSLv3	TLSv1	TLSv1.2
nmap	?	?	?	?
cnark.pl	6	48	48	?
cipherscan **	0	106?	120?	64
manyssl.pl	?	?	?	?
SSLAudit.pl	8	27	37	38
sslmap.py	12	229	229	229
sslmap.py --fuzz	16M	65536	65536	65536
sslscore	3	28	28	0
sslttest.pl	6	25	8	0
sslyze.py	6	-	12	?
ssldiagnose.exe	7	70	79	?
ssl-cipher-check.pl	9	133	133	33
testssl.sh	12	26	197	33?
TestSSLServer.jar	3	?	9	?
THCSSLCheck.exe	8	27	27	0
tls-scan	7	26	82	121
o-saft.pl +cipher *	13	201	201	201
o-saft.pl +cipherall	63	65536	65536	65536

* with patched Peter Mosman's openssl-chacha

** with its own openssl



Tools

Do you know?

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Do you know?

Tools

List of ciphers hardcoded

cnark.pl, SSLAudit.pl, sslmap.py, tls-scan

Need to adapt path for openssl

ssl-cipher-check.pl, sslthing.sh

Needs to be started in installation directory

SSLAudit.pl, ssl diagnos.exe, THCSSLCheck.exe, chksslkey

Requires file with ciphers

SSLAudit.pl athena-ssl-cipher-check.jar

Fails for name-based virtual hosts

SSLAudit.pl

Buggy code (prints syntax errors)

sslmap.py (--fuzz), tls-check.pl sslthing.sh, chksslkey,

Output only with -v

sslthing.sh

Change code for SSLv2, SSLv3

sslthing.sh

Need to disable SSLv2 (sometimes)

SSLAudit.pl, ssltest.pl

Support of TLSv1.2

sslmap.py, sslyze.py, o-saft.pl



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Tools

Pros & Cons

Tool	Comment
openssl	Cryptic usage
nmap	Cryptic usage, needs plugin
cnark.pl	Needs special perl modules
manyssl.pl	Needs special perl modules
SSLAudit.pl	Buggy, sometimes
sslmap.py	Buggy but: SIP, STARTTLS, fuzzing ciphers
sslmap.py	Fast, confusing output (personal opinion!)
sslscan	Fast! (different versions in the wild: 1.8 and 1.11)
ssltest.pl	Conformance checks, output?
sslyze.py	Lot of options, multiple targets
ssldiagnose.exe	Supports SIP, STARTTLS



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Tools

Pros & Cons

Tool	Comment
ssl-cipher-check.pl	?
testssl.sh	Rich feature set, very nice output, human reading
TestSSLServer.jar	Fast, short output
THCSSLCheck.exe	?
TLSSled_v1.3.sh	Confusing output (personal opinion!)
o-saft.pl	<i>biased</i>
ssllcaudit	Proxy to check behaviour of VPN clients
jcrtchecker	Works with port 443 only
cipherscan	Comes with its own openssl executable
tls-check.pl	Buggy and strange usage, needs special perl modules



- Dependencies

tls.lua → sslcert.lua → xmpp.lua → sasl.lua

unicode.lua → unittest.lua

- if installed in /usr/share/nmap/scripts

- nmap --script sslv2 -p 443 localhost
- nmap --script ssl-cert -p 443 localhost
- nmap --script ssl-ccs-injection -p 443 localhost
- nmap --script ssl-enum-ciphers -p 443 localhost
- nmap --script tls-nextprotoneg -p 443 localhost
- nmap --script ssl-heartbleed -p 443 localhost
- nmap --script ssl-known-key -p 443 localhost

→ see cmd-n-nmap



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O-Saft Agenda

O-Saft:

- Motivation and features
- Checks and ciphers
- Print certificate informations
- Print SSL connection informations
- Check SSL connection, vulnerabilities, ..
- Automation, postprocessing, docker
- GUI, help – help yourself



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O-Saft Motivation

Advantages:

- Platform independent
- Independent from SSL libraries (+cipherrall)
- Repeatable results
- Automatable (script, batch, CGI)
- Usable in Intranet (without Internet access)
- Docker installation (including adapted openssl)
- No Root CA and no client-side certificate necessary
- Open Source



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O-Saft
More Features

Additional Features:

- Detect/check any cipher (up to 65536)
- STARTTLS (IMAP, LDAP, POP3, RDP, SMTP, XMPP, ...)
- Detect server-side cipher priority
- Flexible use of TLS extensions
- Check known vulnerabilities (BEAST, BREAST, CRIME, CSS, DROWN, FREAK, Heartbleed, POODLE, Renegotiation, Sweet32, Sloth, TIME, ROBOT, ...)



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O-Saft Dependencies

Does not rely on any underlying SSL library for

- `+protocols`
- `+heartbleed`
- `+cipherall` checks even when client certificate required

Relys on underlying SSL library for

- most checks in `+check`
- most information (`+info` and others)



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O-Saft
check

Output

- Label text followed by *yes* if considered good
- Label text followed by "*description*" if considered bad

Following checks are based on given information (not really checked)

- CRIME, BEAST, BREACH, FREAK, POODLE, Lucky13, PFS, FIPS, PCI, TR-02102
- Supported EDH, ADH, RC4
- Renegotiation, Resumption



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O-Saft Usage

Don't think about:

- *target* and *port* parameters – supports any syntax from other tools including full URL
- Positional parameters – supports any sequence
- Option names – supports w/o or **—** or **.** in its name

Just check what's needed:

- Ciphers, or certificate information, or a single value

Format your output

- Using postprocessors



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O-Saft
„Trust“

Certificate:

- Validity (dates, Root CA)
- Wildcards
- Extended Validation (DV, OV, EV)
- Extensions (CRL, OCSP, SRP, STS, TLS session, ..)
- Compliance (BSI TR-02102-2 , FIPS, ISM, PCI, ...)
- „Bugs“ (invalid characters, length restrictions, ...)



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In Practice:

- Arbitrary order of options: host, port, any other
- Supports syntax of (most) other tools
- Supports full URI
- Variants of options: no-DNS, nodns, no_DNS
- Most options as „on“ and „off“ variant
- Formated results
- Check single value: +cn, +wildcard, ...
- To be used as CGI (not recommended)



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O-Saft Example

In Practice:

- `--no-sslv2 --noSSLv3`
- `--header --enabled`
- `--no-http --no-sni --no-dns`
- `--http --sni`
- `--trace --trace-key`
- `--cipherrange=rfc`
- `--ssl-use-reneg`
- `--sni-name=`